

Ample sets in Cartesian products

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The goal of the talk is to give the definition and an overview of characterizations and properties of ample sets in Cartesian products.

Ample sets in hypercubes

Let $S \subseteq \{0, 1\}^E$ (or $S \subseteq \{-1, +1\}^E$).

- The *trace* (or the *projection*) of S on $Y \subseteq E$ (or on $\{0, 1\}^Y$) is the set $S_Y = \{s|_Y : s \in S\}$.

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- $Y \subseteq E$ (or $\{0, 1\}^Y$) is *shattered* by S if $S_Y = \{0, 1\}^Y$.
- $\{0, 1\}^Y$ is *strongly shattered* by S if S contains a copy of $\{0, 1\}^Y$.
- $S \subseteq \{0, 1\}^E$ is called *ample* if whenever a cube $\{0, 1\}^Y$ is shattered by S , the cube $\{0, 1\}^Y$ is strongly shattered by S .

The sandwich lemma

For a set $S \subseteq \{0, 1\}^E$, let

- $\overline{X}(S) = \{Y \subseteq E : \{0, 1\}^Y \text{ is shattered by } S\};$
- $\underline{X}(S) = \{Y \subseteq E : \{0, 1\}^Y \text{ is strongly shattered by } S\}.$

$\overline{X}(S)$ and $\underline{X}(S)$ are simplicial complexes and $\underline{X}(S) \subseteq \overline{X}(S)$. The largest dimension of a simplex of $\overline{X}(S)$ is the *Vapnik-Chervonenkis dimension* of S .

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Sandwich lemma (Dress, 1995) For any set $S \subseteq \{0, 1\}^E$,

$$|\underline{X}(S)| \leq |S| \leq |\overline{X}(S)|.$$

The sandwich lemma implies the well-known **Sauer-Shelah-Perles lemma** $|S| \leq \binom{m}{\leq d}$, where $m = |E|$ and $d = \text{VC-dim}(S)$.

Initially, Dress called a set S **ample** if $|S| = |\overline{X}(S)|$.

Characterization of ample sets

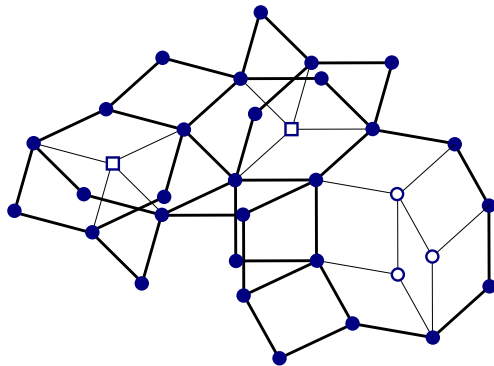
Theorem (Bandelt, C. Dress, Koolen, 2006)

For a set $S \subseteq \{0, 1\}^E$, the following conditions are equivalent:

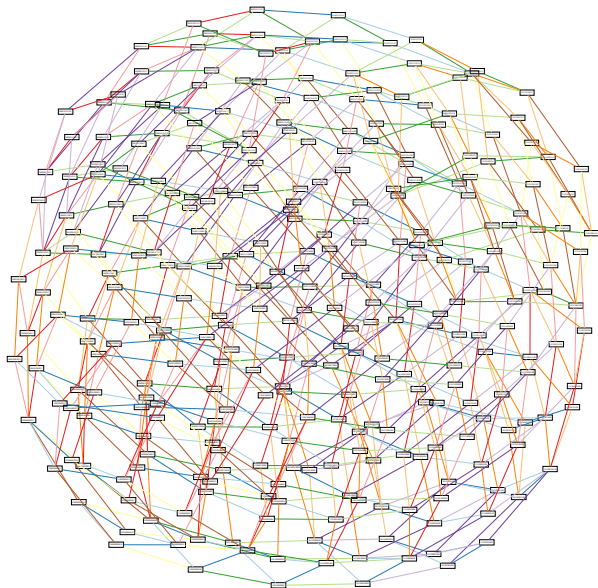
- 1 S is ample;
- 2 $|\underline{X}(S)| = |S|$;
- 3 $\underline{X}(S) = \overline{X}(S)$ (*shattering* $\rightarrow$ *strong shattering principle*);
- 4 $S^* = \{0, 1\}^E \setminus S$ is ample;
- 5 for any $Y \subseteq E$, either $\{0, 1\}^Y$ is strongly shattered by S or $\{0, 1\}^{E \setminus Y}$ is strongly shattered by S^* (*lopsidedness* of J. Lawrence, 1983);
- 6 S is commutative;
- 7 S is superisometric/superconnected.

Brief history of amplenness: *Lopsided sets* first discovered by Lawrence (1983), rediscovered by Wiedemann in 1986 as *simple sets* and by Bollobas and Ratcliffe in 1995 as *extremal sets*.

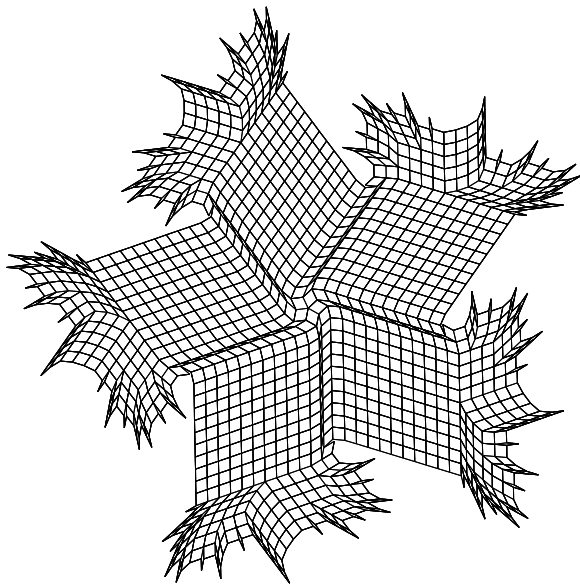
A gallery of ample sets



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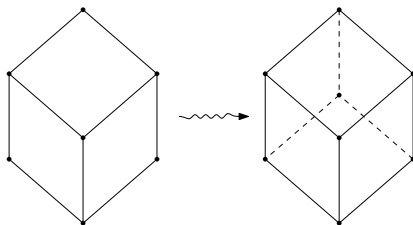


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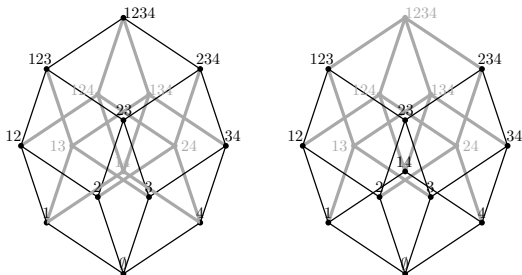
Examples of ample sets

- 1 (Lawrence) intersection patterns of convex sets with the orthants of $\mathbb{R}^E$;
- 2 (Bandelt, C., Dress, Koolen) median structures, i.e., 1-skeleta of CAT(0) cube complexes;



Examples of ample sets

- 1 (Bandelt, C., Dress, Koolen) convex geometries of Edelman and Jamison (alias, antimatroids of Korte and Lovasz) and their bouquets (conditional antimatroids);



- 2 (floklore) maximum set systems of VC-dimension d (having exactly $\binom{m}{\leq d}$ sets);
- 3 (Maat) sets of strategies in (certain) mean payoff games in graphs;
- 4 (Bandelt, C. Dress, Koolen, unpublished) rhombic tilings, in particular Penrose tilings.

From hypercubes to Hamming graphs

Question

What are the analogs of ample sets in Cartesian products of sets/Hamming graphs?

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The setting:

- $S \subseteq U_1 \times \dots \times U_m$, where $U_1, \dots, U_m$ are finite sets;
- $U_1 = \dots = U_m = Y$, $X = \{1, \dots, m\}$, and $S \subseteq Y^X$ is the setting of *multiclass learning*;

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- *subproduct* $V = V_{i_1} \times \dots \times V_{i_k}$, where $\emptyset \neq V_{i_j} \subseteq U_{i_j}$, $j = 1, \dots, k$;
- *support* $\text{supp}(V) = \{i_1, \dots, i_k\}$;

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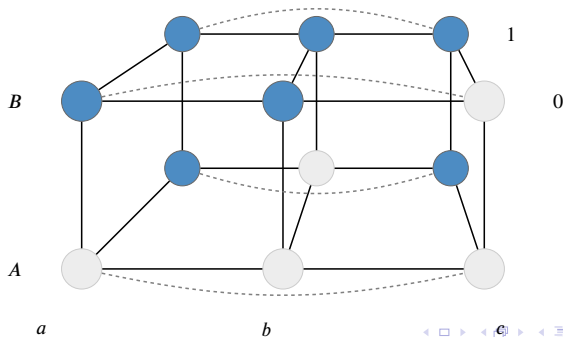
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- *support* $\text{supp}(V) = \{i_1, \dots, i_k\}$;
- *full-dimensional subproduct* (*box*) $\text{supp}(V) = m$, i.e., $V = V_1 \times \dots \times V_m$;

The setting, bis

- **Hamming graph** $H(U) = (U, E)$: $u, v \in U$ are adjacent in $H(U)$ iff u and v differ in a single coordinate. $H(U)$ is a product of cliques.
- **Hamming distance** $d(u, v)$ is the number of coordinates in which $u, v \in U$ differ;

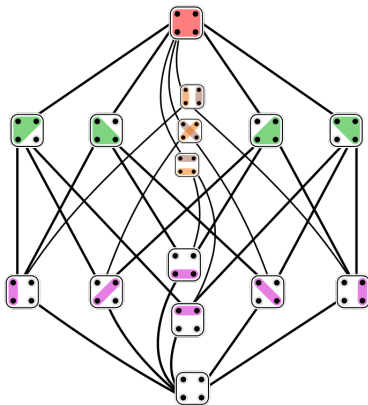
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- **Hamming distance** $d(u, v)$ is the number of coordinates in which $u, v \in U$ differ;
- For $S \subseteq U$, $H(S)$ is the subgraph of $H(U)$ induced by S ;
- S is called **isometric** (**connected**) if $H(S)$ is an isometric subgraph of $H(U)$ (connected subgraph of $H(U)$).



Lattice of partitions

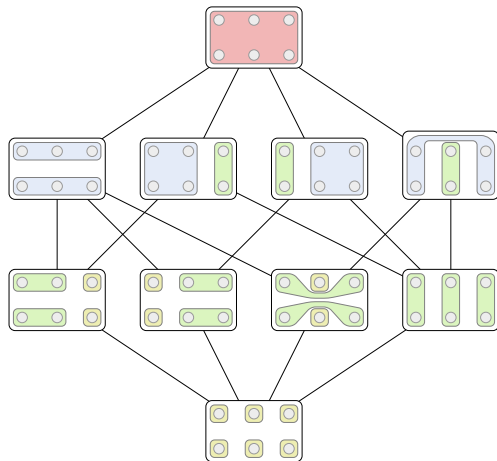
$\text{Part}(Z) = \{\alpha = \{P_1, \dots, P_k\} : Z = P_1 \sqcup P_2 \sqcup \dots \sqcup P_k\}$ with $\alpha \leq \beta$ if α is a refinement of β ; **meet** $\alpha \wedge \beta$ and **join** $\alpha \vee \beta$.



$\text{Part}(\{1, 2, 3, 4\})$ (source Wikipedia, author Tilman Piesk)

Lattice of generalized partitions

$\mathbf{GPart}(U) = \mathbf{Part}(U_1) \times \dots \times \mathbf{Part}(U_m)$ with $\Lambda \leq \Upsilon$ (where $\Lambda = (\alpha_1, \dots, \alpha_m)$, $\Upsilon = (\beta_1, \dots, \beta_m)$) iff $\alpha_i \leq_i \beta_i, i = 1, \dots, m$.



Box-partitions

Definition (Box-partitions)

A **box** is a full-dimensional subproduct $B = B_1 \times \dots \times B_m$ of U . A **box-partition** of U is a partition $\mathcal{B}$ of U into boxes. $\mathbf{BPart}(U)$ denotes the set of all box-partitions of U .

To each $\Lambda = (\alpha_1, \dots, \alpha_m) \in \mathbf{GPart}(U)$ corresponds a box-partition $\mathcal{B}(\Lambda, U)$: if $\alpha_i = \{P_1^i, \dots, P_{\ell_i}^i\}$, then $\mathcal{B}(\Lambda, U)$ consists of $P_{j_1}^1 \times \dots \times P_{j_m}^m$.

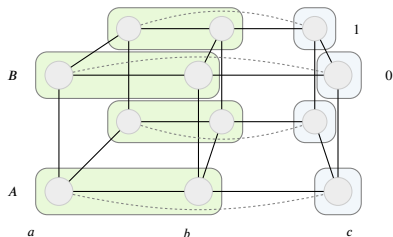


Figure: The box partition of the generalized partition $\Lambda = (\alpha_1, \alpha_2, \alpha_3)$ with $\alpha_1 = \{\{a, b\}, \{c\}\}$, $\alpha_2 = \{\{A\}, \{B\}\}$, and $\alpha_3 = \{\{0\}, \{1\}\}$.

Minor-subproducts

Definition (Minor-subproducts)

A product $M = M(\Lambda, U) = M_1 \times \dots \times M_m$ is called a **minor-subproduct** defined by $\Lambda \in \text{GPart}(U)$ if $M_i = \{w_1^i, \dots, w_{\ell_i}^i\}$, where w_j^i is a new element to which the block P_j^i of α_i is contracted. **MProd**(U) denotes the set of all minor-subproducts $M = M(\Lambda, U)$ with $\Lambda \in \text{GPart}(U)$.

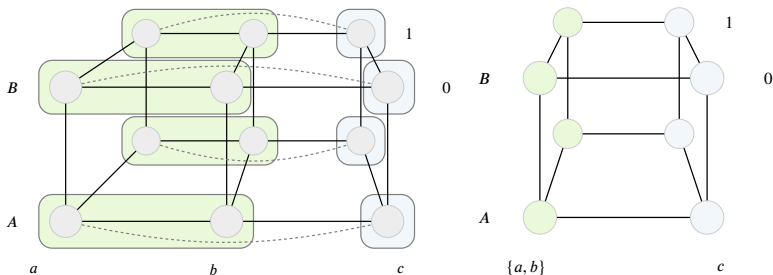


Figure: A box partition (left) and its related minor-subproduct (right).

Shattering and strong-shattering

Definition (Shattering)

A minor-subproduct $M = M(\Lambda, U) \in \text{MProd}(U)$ is **shattered** by $S \subseteq U$ if S intersects each box of the box-partition $\mathcal{B}(\Lambda, U)$.

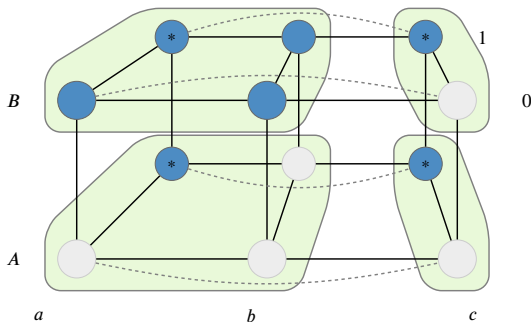


Figure: The set S shatters the minor-subproduct $M = M(\Lambda, U)$, where $\Lambda = (\{\{a, b\}, \{c\}\}, \{A\}, \{B\}, \{\{0, 1\}\})$.

Shattering and strong-shattering

Definition (Copies of minor-subproducts and strong shattering)

Let $M = M(\Lambda, U) = M_1 \times \dots \times M_m \in \text{MProd}(U)$ with $\Lambda = (\alpha_1, \dots, \alpha_m)$ and $\alpha_i = \{P_1^i, \dots, P_{\ell_i}^i\}$. For each $i = 1, \dots, m$ and each $w_j^i \in M_i$, pick $u_j^i \in P_j^i, j = 1, \dots, \ell_i$. Set $W_i = \{u_{j_1}^i, \dots, u_{\ell_i}^i\}$ and consider the subproduct $W = W_1 \times \dots \times W_m$ of U . Then W is a **copy** of M . A minor-subproduct $M \in \text{MProd}(U)$ is **strongly-shattered** by $S \subseteq U$ if S contains a copy of M .

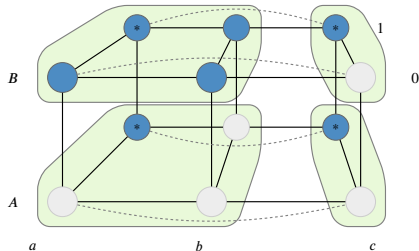


Figure: S strongly shatters M : S contains the copy $\{a, c\} \times \{A, B\} \times \{1\}$ of M .

Ampleness

Definition (Ample sets of Cartesian products)

Let $S \subseteq U = U_1 \times \dots \times U_m$ and $\mathcal{M} \subseteq \text{MProd}(U)$. Then S is called:

- $\mathcal{M}$ -*ample* if each $M \in \mathcal{M}$ shattered by S is strongly shattered by S ;
- *ample* if S is $\text{MProd}(U)$ -ample.

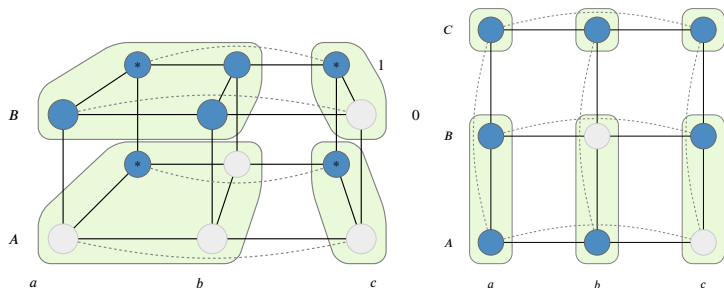


Figure: An ample set (left) and a non-ample set (right). The minor-subproduct of the box-partition from the right picture does not have a copy in S .

Ampleness versus $M_{\text{ext}}\text{Prod}(U)$ -ampleness

An **extended minor-subproduct** of U is a minor-subproduct $M = M(\Lambda, U)$ with $\Lambda = (\alpha_1, \dots, \alpha_m)$ s.t. each partition α_i contains **at most one non-trivial block**. $M_{\text{ext}}\text{Prod}(U)$ denotes the set of all extended minor-subproducts.

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Theorem 1: For a set $S \subseteq U = U_1 \times \dots \times U_m$, the following conditions are equivalent:

- (1) S is ample;
- (2) S is $M_{\text{ext}}\text{Prod}(U)$ -ample;
- (3) $S \cap V$ is ample in V for each full-dimensional subproduct V of U .

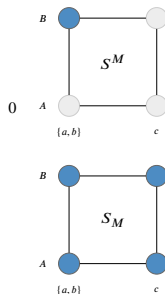
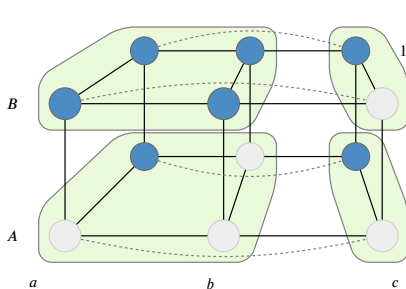
Ample sets are isometric.

Projection and strong projection

Definition

Let $S \subseteq U = U_1 \times \dots \times U_m$ and $M = M(\Lambda, U) \in \text{MProd}(U)$.

- **box of $t \in M$:** box $B(t)$ of the box-partition $B(\Lambda, U)$ contracted to t ;
- **projection** $S_M = \{t \in M : B(t) \cap S \neq \emptyset\}$;
- **strong projection** $S^M = \{t \in M : B(t) \subseteq S\}$.



First main characterization

Definition (Projections and strong-projections, bis)

Let $M, M' \in \text{MProd}(U)$ and $S \subseteq M'$. Then

$S_M = \{t \in M \vee M' : B_{M'}(t) \cap S \neq \emptyset\}$ is the **projection** of S on M and
 $S^M = \{t \in M \vee M' : B_{M'}(t) \subseteq S\}$ is the **strong-projection** of S on M .

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Theorem 2: For a set $S \subseteq U$, the following conditions are equivalent:

- (1) S is ample;
- (2) S^M is isometric for all $M \in \text{MProd}(U)$ (**superisometricity**);
- (3) any pair of parallel boxes of S is connected in S by a geodesic gallery (**box-superisometricity**);
- (4) S^M is connected for all $M \in \text{MProd}(U)$ (**superconnectivity**);
- (5) $(S^M)_{M'} = (S_{M'})^M$ for all $M, M' \in \text{MProd}(U)$ with disjoint supports (**commutativity**);
- (6) $S^* = U \setminus S$ is ample (**ampleness of complements**).

Second main characterization (economical)

Definition (Elementary minor-subproducts and intervals)

Elementary minor-subproducts are the atoms of $\text{GPart}(U)$. They are the generalized partitions $e = (\alpha_1, \dots, \alpha_m)$, where all α_i are trivial partitions, except one α_j , which consists of singletons and one block $\{a, b\}$ of size 2. For $u, v \in U$, the **interval** is $[u, v] = \{z \in U : d(u, v) = d(u, z) + d(z, u)\}$.

Remark: We identify e with the block $\{a, b\}$, and denote the projection and the strong-projection by S_e and S^e : S_e is obtained by **contracting** all (a, b) -edges of $H(S)$ and S^e is an analog of **hyperplane**.

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Theorem 3: For a set $S \subseteq U$, the following conditions are equivalent:

- (1) S is ample;
- (2) S is isometric and S^e and S_e are ample for some $e \in \text{M}_{\text{el}}\text{Prod}(U)$;
- (3) S is connected and S^e is ample for every $e \in \text{M}_{\text{el}}\text{Prod}(U)$;
- (4) $S \cap [u, v]$ is ample in $[u, v]$ for all $u, v \in S$.

Consequences

Corollary: For a set $S \subseteq U$, the following hold:

- (1) The property of being ample is preserved by isometric embeddings;
- (2) Recognizing if $S \subseteq U$ is ample can be done in time polynomial in the size of S .
- (3) ampleness can be characterized by **hyperplanes** of S , which correspond to middles of (a, b) -edges in S .

Box and prism complexes of ample sets

Definition (Box and prism complexes)

- (1) **box complex of $\mathcal{S}$** : $\text{Box}(U)$ denote the set of boxes of U included in $\mathcal{S}$;
- (2) **prism complex of $\mathcal{S}$** : $||\text{Box}(\mathcal{S})||$ is the geometric realization of $\text{Box}(\mathcal{S})$ and is obtained by replacing each box of $\text{Box}(\mathcal{S})$ by a prism (Cartesian product of simplices);
- (3) **f -vector of $\mathcal{S}$** : $f(\mathcal{S}) = (f_0(\mathcal{S}), f_1(\mathcal{S}), \dots)$, where $f_i(\mathcal{S})$ denotes the number of prisms of $||\text{Box}(\mathcal{S})||$ of dimension i .

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Theorem 4: If $S \subseteq U$ is ample, then:

- (1) the f -vector and ampleness are preserved by **push downs**;
- (2) a complete set of push downs on S is an ample set S_* whose prism complex is a **bouquet of prisms**;
- (3) the **Euler characteristics** $\chi(S) = f_0(S) - f_1(S) + f_2(S) - \dots$ of S is 1;
- (4) the prism complex $||\text{Box}(S)||$ is **contractible**.

Sectors, cosectors, boundaries, etc

Let $S \subseteq U$, U_i be a factor of U , and $a \in U_i$.

- (1) **sector** $S(a)$: all $u = (u_1, \dots, u_m) \in S$ such that $u_i = a$;
- (2) **boundary** $\partial S(a)$: all $u \in S(a)$ adjacent to $v \in S$ with $v_i \neq a$.
- (3) **cosector**: $S^c(a) = S \setminus S(a)$.
- (4) **neighborhood** $N(S(a))$: all $v \in S^c(a)$ having a neighbor in $S(a)$;
- (5) **extended sector** $S^+(a) = S(a) \cup N(S(a))$;
- (6) **carrier of S** : the union $\bigcup_{a \in U_i} \partial S(a)$ of all boundaries of sectors.

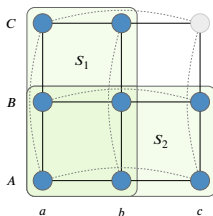


Figure: The sector $S(C)$ for $U_2 = \{A, B, C\}$ has size 2, its neighborhood has size 4. The cosector $S^c(C)$ is S_2 and the extended sector $S^+(C)$ is S_1 .

The decomposition theorem

Theorem 5: If $S \subseteq U$ is ample, then for any U_i , all sectors, cosectors, boundaries, neighborhoods, extended sectors, and the carrier are ample. Each ample set S is obtained from its maximal boxes by **amalgams**, i.e., by gluing two ample sets S_1, S_2 along a proper ample subset S_0 of both, which is also a $(S_1 \setminus S_0, S_2 \setminus S_0)$ -separator.

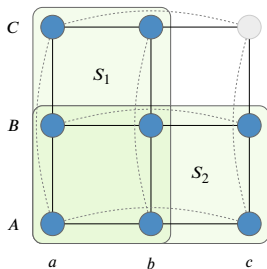


Figure: The set $S \subseteq \{a, b, c\} \times \{A, B, C\}$ is an amalgam of S_1 and S_2 , where $S_1 = S^+(C)$ (the **extended sector** of C) and $S_2 = S^c(C)$ (the **cosector** of C).

Examples of ample sets

Examples of binary ample sets:

- intersection patterns of convex sets with the orthants of $\mathbb{R}^E$;
- median structures, i.e., 1-skeleta of CAT(0) cube complexes;
- convex geometries (antimatroids) and their bouquets (conditional antimatroids);
- maximum set systems of VC-dimension d ;
- sets of strategies in mean payoff games in graphs (special case);
- rhombic tilings, in particular Penrose tilings.

New examples:

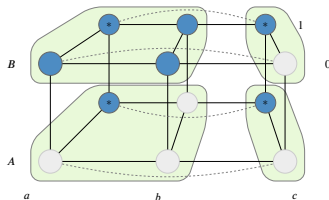
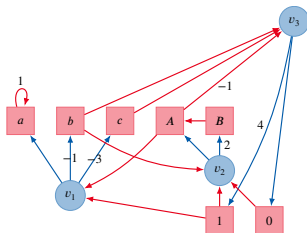
- sets of strategies in mean payoff games in graphs;
- prism-like polyhedra (vertex sets of polyhedra whose face lattice is a sublattice of the face lattice of a prism);
- quasi-median graphs (retracts of Hamming graphs).

Sets of strategies in mean payoff games

Two players **Maximizer** and **Minimizer** on a weighted directed graph $G = (V_{\max} \cup V_{\min}, E, w)$, where $w : E \rightarrow \mathbb{Z}$ and $V_{\max} = \{v_1, v_2, \dots, v_m\}$.

- A **pebble** is placed on v_0 .
- At step i , the player at v_i chooses an outgoing arc to send the pebble.
- The **outcome** is the long term average of weights of encountered arcs.
- **Maximizer** uses a **positional strategy**.

Let $N^+(v_i)$ be the successors of $v_i \in V_{\max}$. Any positional strategy is a tuple $\sigma \in N^+(v_1) \times \dots \times N^+(v_m)$. Let Σ be the set of strategies σ that **guarantee a nonnegative outcome** for every starting vertex.



Merci!