

Computer vision - Detection

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Credits to Yannis Avrithis <https://sif-dlv.github.io/>

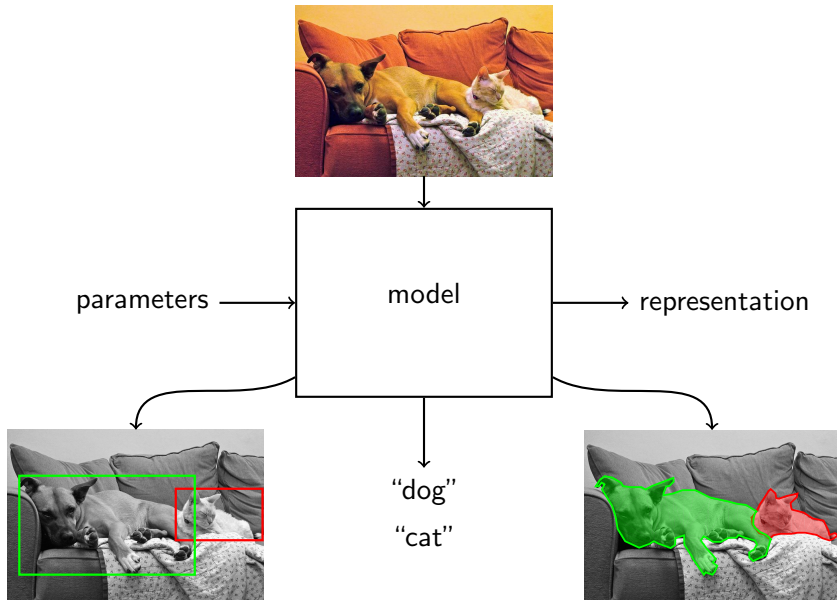
Outline

background

two-stage detection

one-stage detection

data-driven approach



beyond classification



object localization

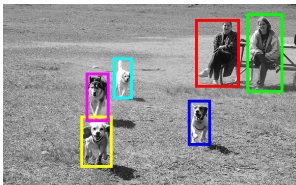
classify + regress

bounding box (x, y, w, h)



semantic segmentation

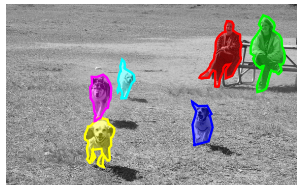
pixel-wise classify



object detection

per region: classify + regress

bounding box (x, y, w, h)



instance segmentation

per region: pixel-wise classify

selective search (SS)

[van de Sande et al. 2011]



input image



ground truth

selective search (SS)

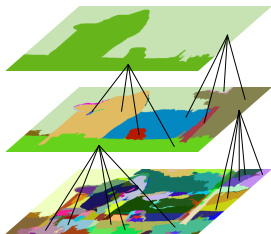
[van de Sande et al. 2011]



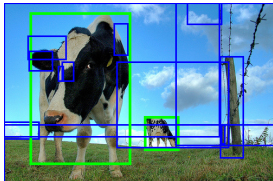
input image



ground truth

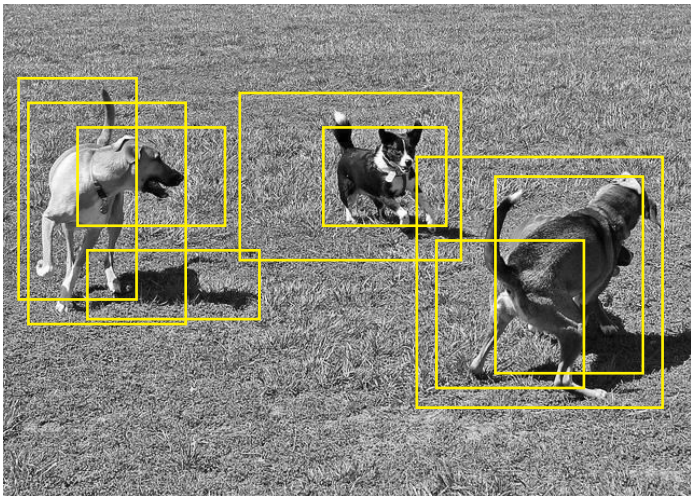


hierarchical grouping

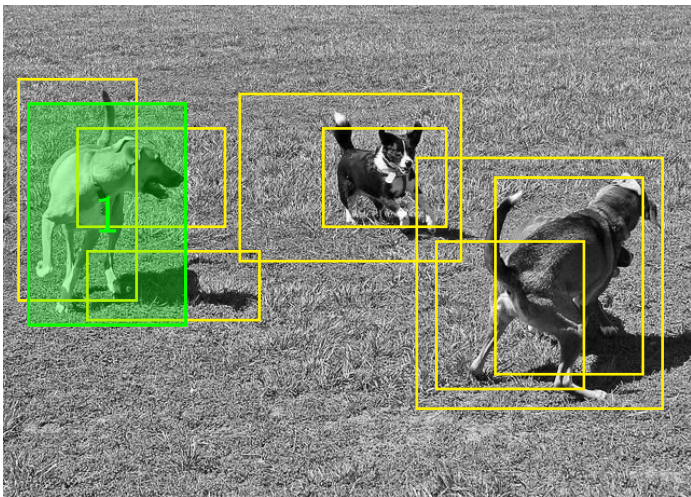


object proposals

non-maximum suppression (NMS)

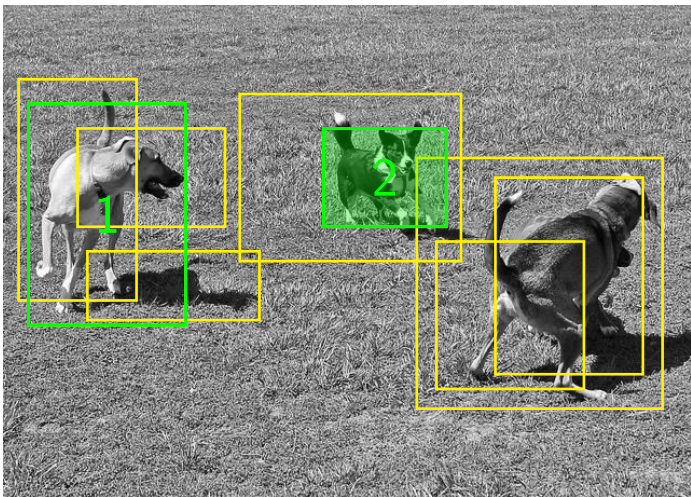


non-maximum suppression (NMS)



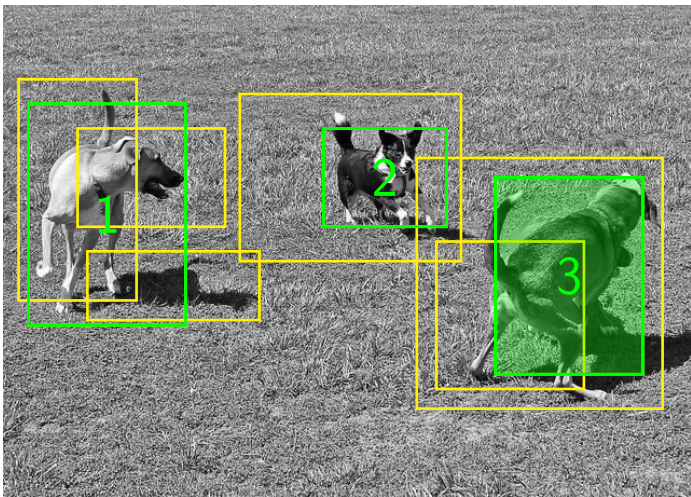
region 1 remains

non-maximum suppression (NMS)



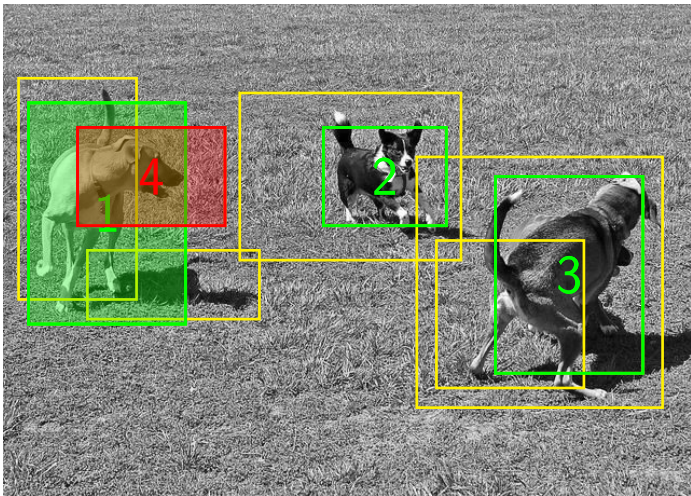
region 2 remains

non-maximum suppression (NMS)



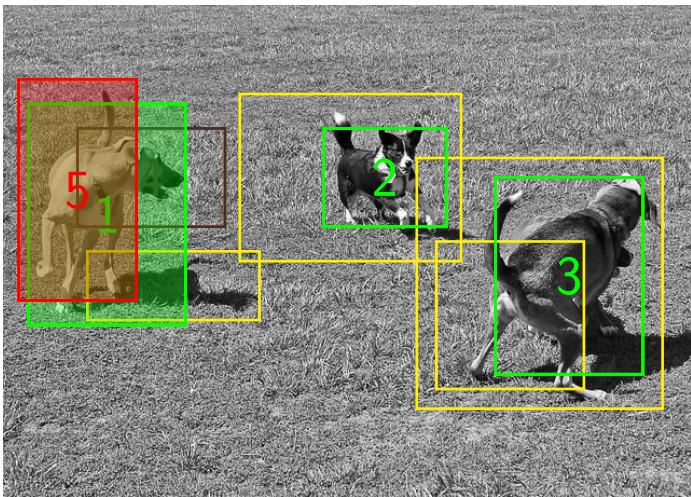
region 3 remains

non-maximum suppression (NMS)



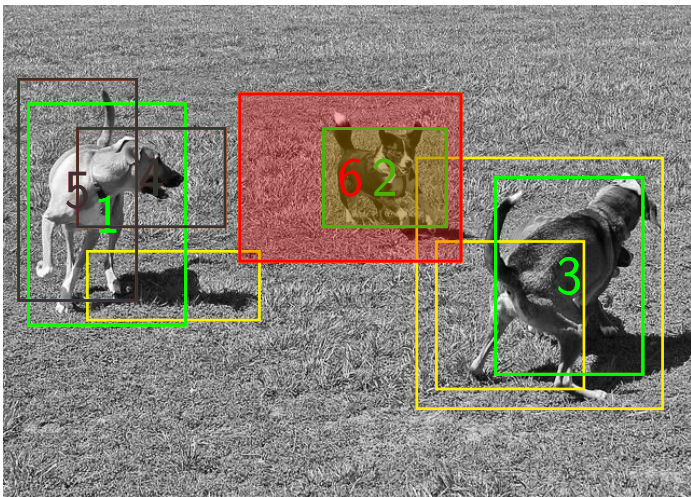
region 4 is rejected because $J(r_4, r_1) = 0.2750 > 0.25$

non-maximum suppression (NMS)



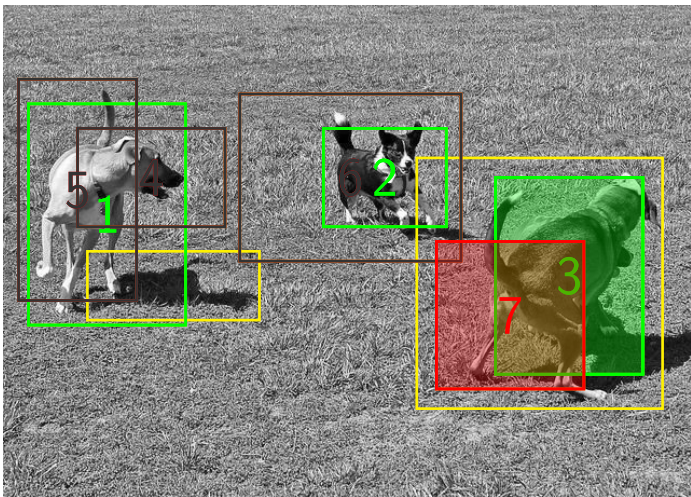
region 5 is rejected because $J(r_5, r_1) = 0.5366 > 0.25$

non-maximum suppression (NMS)



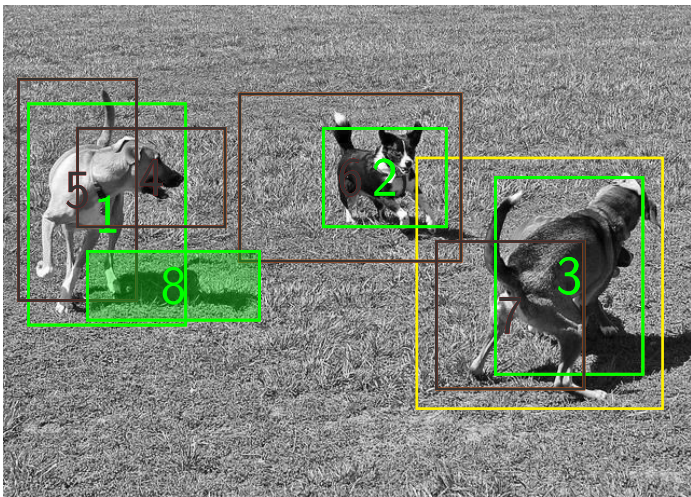
region 6 is rejected because $J(r_6, r_2) = 0.3268 > 0.25$

non-maximum suppression (NMS)



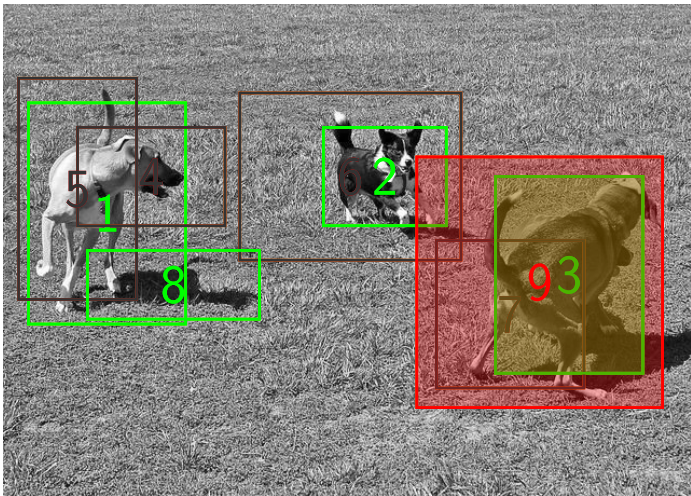
region 7 is rejected because $J(r_7, r_3) = 0.3011 > 0.25$

non-maximum suppression (NMS)



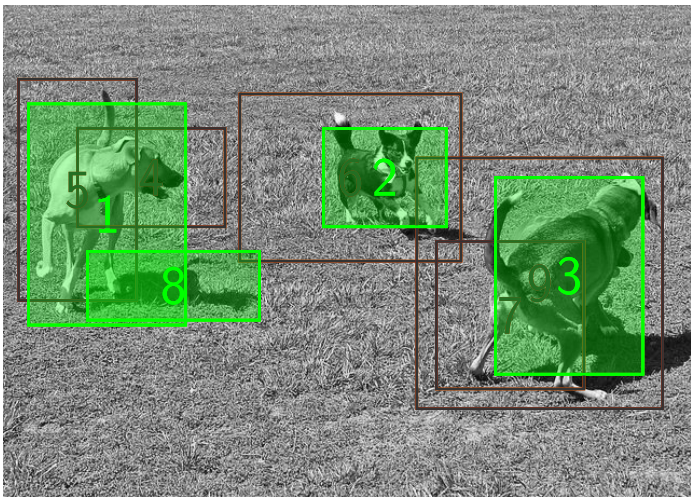
region 8 remains

non-maximum suppression (NMS)



region 9 is rejected because $J(r_9, r_3) = 0.4706 > 0.25$

non-maximum suppression (NMS)



in the end, regions 1, 2, 3, 8 remain

non-maximum suppression on regions

- given regions r_1, r_2, \dots of each class independently, ranked by decreasing order of confidence score
- for $i = 2, 3, \dots$, reject region r_i if it has **intersection-over-union (IoU)** overlap higher than a threshold τ

$$J(r_i, r_j) > \tau$$

with some higher scoring region r_j with $j < i$ that has not been rejected

detection evaluation

[Russakovsky et al. 2015]

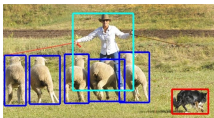
- for **each image** and for **each class** independently, rank predicted regions by descending order of confidence and assign each region r to the ground truth region $g^* = \arg \max_g J(r, g)$ of **maximum overlap** if $J(r, g^*) > \tau$ and mark it as **true positive**, else **false**
- each ground truth region can be assigned up to one predicted region
- now for **each class** independently, rank predicted regions of **all images** by descending order of confidence and compute **average precision** (AP) according to true/false labels
- the **mean average precision** (mAP) is the mean over classes

detection evaluation

[Russakovsky et al. 2015]

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object detection datasets



- **PASCAL** VOC 2007-12: 20 classes; images 5-11k train/val, 5-11k test (public for 2007)
- **ImageNet** ILSVRC 2013-14: 200 classes (subset or merged from classification task); images 400-450k train (partially annotated), 20k val, 40k test
- **COCO** 2014-17: 80 classes; images 80k train, 40k val (115k/5k in 2017), 40k test, 120k unlabeled; smaller objects

Russakovsky, Deng, Su, Krause, Satheesh, Ma, Huang, Karpathy, Khosla, Bernstein, Berg and Fei-Fei. IJCV 2015. Imagenet Large Scale Visual Recognition Challenge.

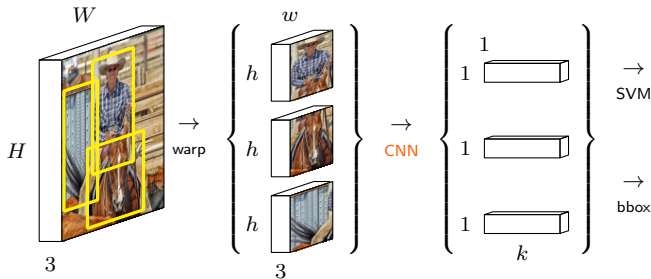
Everingham, Eslami, van Gool, Williams, Winn and Zisserman. IJCV 2015. The PASCAL Visual Object Classes Challenge: a Retrospective.

Lin, Maire, Belongie, Hays, Perona, Ramanan, Dollár and Zitnick. ECCV 2014. Microsoft COCO: Common Objects in Context.

two-stage detection

regions with CNN features (R-CNN)

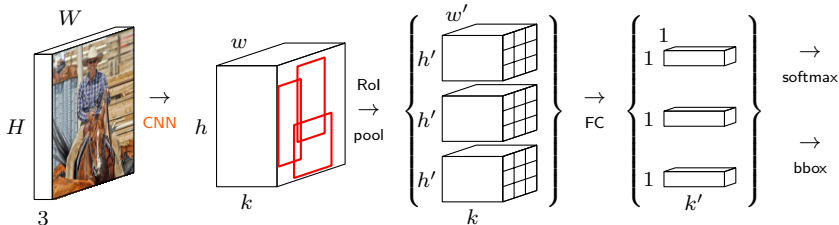
[Girshick et al. 2014]



- 3-channel RGB input, fixed width $W = 500$ pixels
- ~ 2000 SS region proposals warped into **fixed** $w \times h = 227 \times 227$
- **each proposal** yields a $k = 4096$ dimensional feature by CaffeNet
- each feature is classified into c classes by c one-vs. -rest SVMs and localized by bounding box regression

fast R-CNN (FRCNN)

[Girshick 2015]



- 3-channel RGB input, **arbitrary** size
- input yields a **single** $k = 4096$ dimensional feature map by VGG-16
- ~ 2000 region proposals, projected onto feature maps and RoI-pooled into **fixed size** $w' \times h' \times k = 7 \times 7 \times k$
- several fully-connected layers follow, **for each** pooled map
- each pooled map is classified into $c + 1$ classes ($c +$ background) by **single softmax** and localized by bounding box regression

fast R-CNN (FRCN)

pros

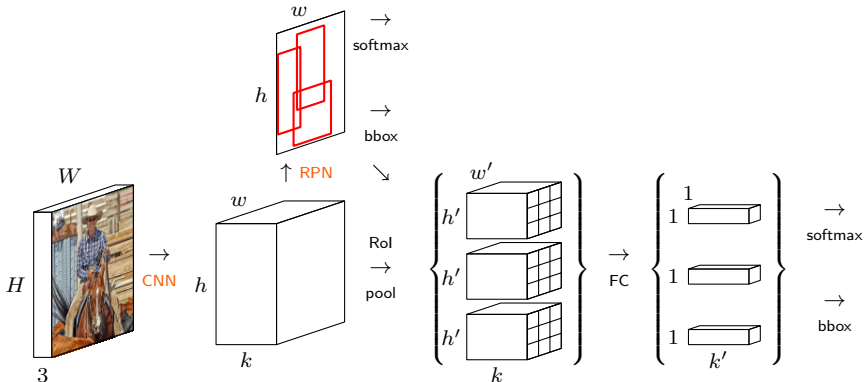
- **fast** (0.32s/image; $9\times$ training, $213\times$ test speedup vs. R-CNN): image forwarded through network only once, only few layers are region-specific
- **2 stages**: only region proposals are separate; features, classifier and regressor are trained end-to-end with **multi-task** loss
- better performance

cons

- region proposals are still needed for performance, but are now the **bottleneck** (~ 2 s/image)
- **single-scale**

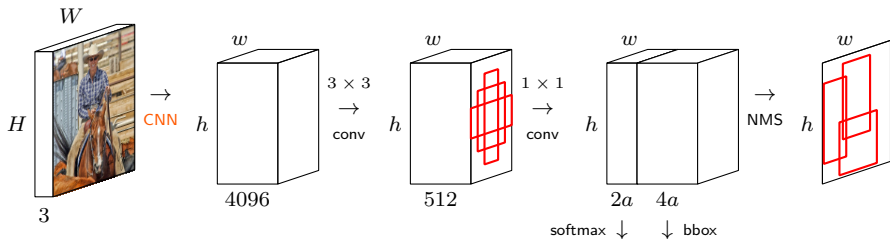
faster R-CNN

[Ren et al. 2015]



- same input, same VGG-16 feature maps as Fast R-CNN
- proposals detected **directly on feature maps** by RPN and max-pooled
- same classifier, same bounding box regression, but now also for RPN

region proposal network (RPN)



- same input, same feature maps, dimension reduced to 512
- $a = 9$ anchors at each position, for 3 scales and 3 aspect ratios
- $2a$ classification (object/non-object) scores and $4a$ bounding box coordinates relative to anchor at each position
- softmax on scores, regression loss on coordinates
- region proposals by non-maxima suppression

faster R-CNN

pros

- **faster** (0.2s/image including proposals; $10\times$ test speedup vs. fast R-CNN): only few layers are used for RPN and region-specific classification and regression
- trained **end-to-end** including features, region proposals, classifier and regressor
- more accurate: region proposals are learned, RPN is **convolutional**

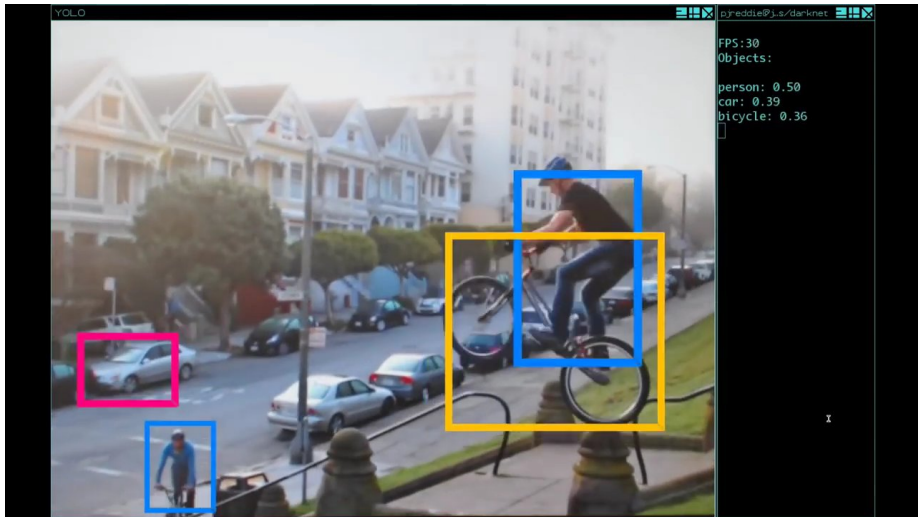
cons

- still, several fully-connected layers needed for region-specific tasks
- still **single-scale**

one-stage detection

“you only look once” (YOLO)

[Redmon et al. 2016]

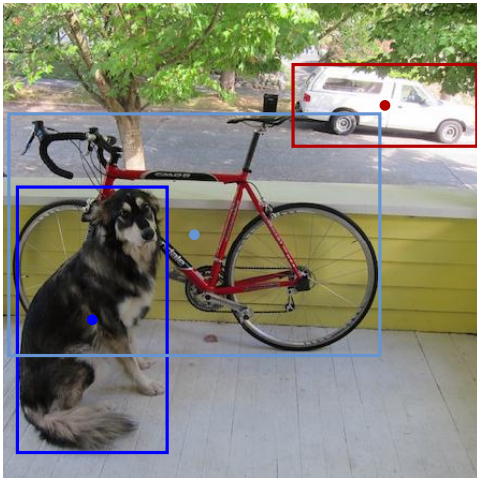


“you only look once” (YOLO)



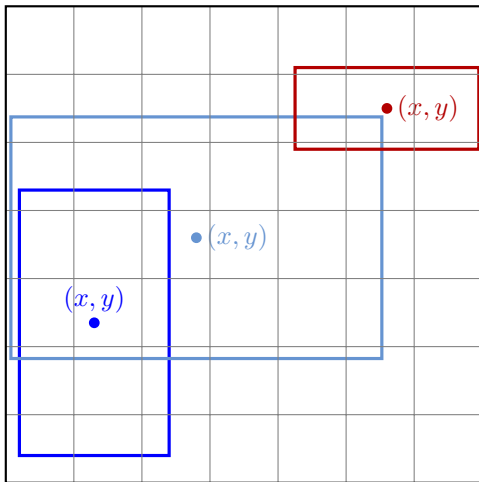
- input image

“you only look once” (YOLO)



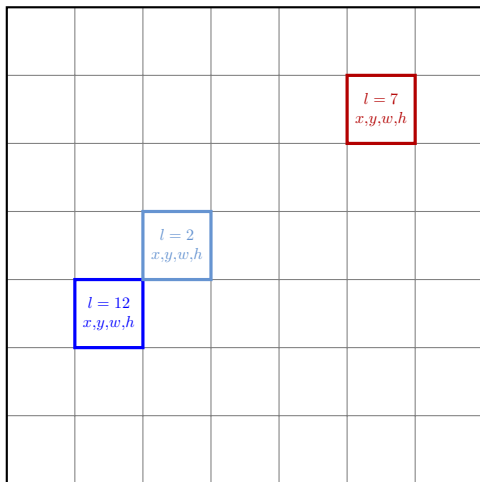
- ground truth bounding boxes and their centers

“you only look once” (YOLO)



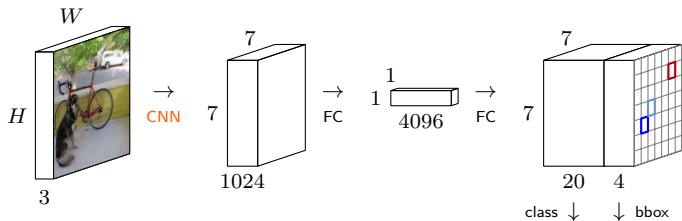
- image partitioned into 7×7 grid and center coordinates assigned to cells

“you only look once” (YOLO)



- network learns to predict up to one object per cell, including class label l , center coordinates x, y and bounding box size w, h

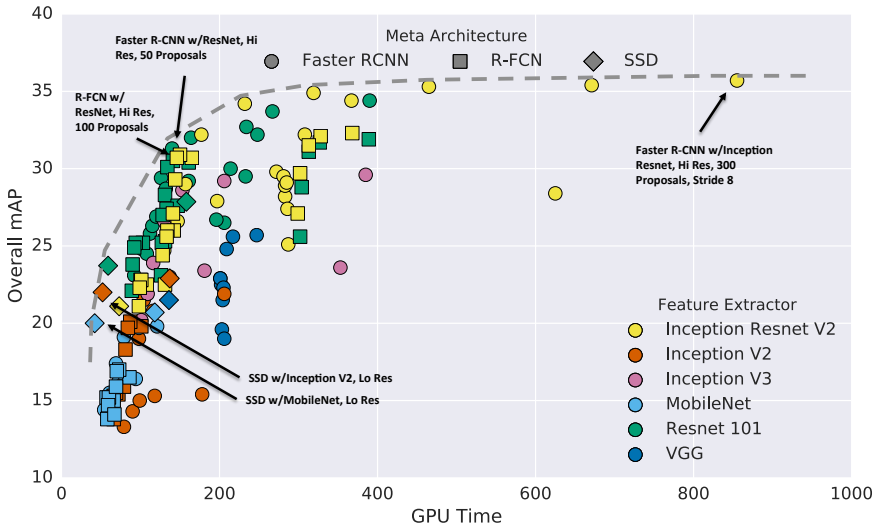
“you only look once” (YOLO)



- 3-channel input $W = H = 448$, 24-layer NiN-like network
- fully connected layer, increasing to 4096 features
- $c = 20$ class scores and 4 bounding box coordinates at each position
- in a single stage, network performs regression from the image to a $7 \times 7 \times 24$ tensor encoding detected classes and positions
- regression (ℓ_2) loss on both class scores and coordinates
- “objectness” score makes it look like two-stage

speed-accuracy trade-offs

[Huang et al. 2016]



what is wrong with dense detection?

- in a two-stage detector, the classifier is applied to a **sparse** set of candidate object locations, which are found by binary classification (object/non-object)
- in a one-stage detector, the classifier is applied to a **dense** set of locations (e.g. a regular grid), which introduces **extreme class imbalance** between foreground-background
- there is a vast number of **easy negatives** that can overwhelm the detector
- as an alternative to OHEM, design the loss function such that it does not penalize well-classified examples

one-stage vs. two-stage

- two-stage fights **class imbalance**; alternatively, use batch sampling, hard negative mining, or a better loss function
- two-stage defines regions at different **scales**; alternatively, use multiple scales from a feature pyramid
- two-stage pools resamples regions at different **aspect ratios**, or with **deformable parts**; this has not been explored with feature pyramids or one-stage detectors yet