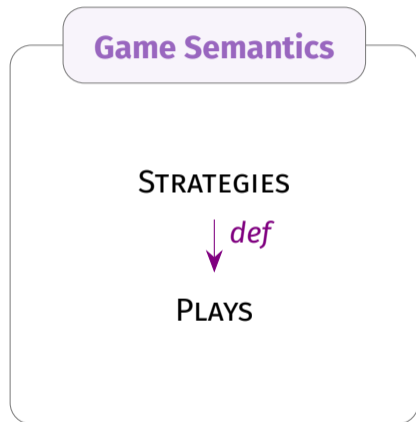


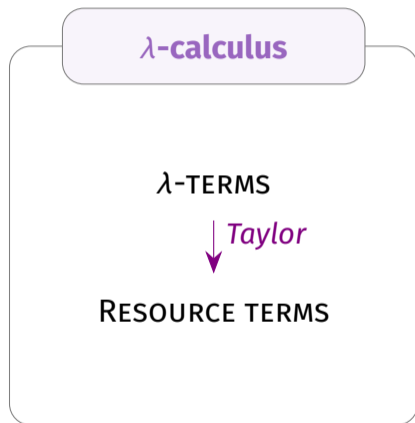
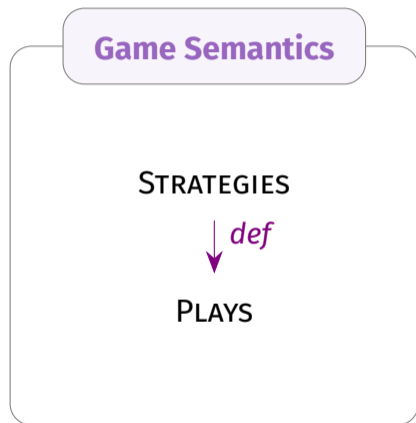
Taylor Expansion is Game Semantics

Lison Blondeau-Patissier, Pierre Clairambault, Lionel Vaux Auclair

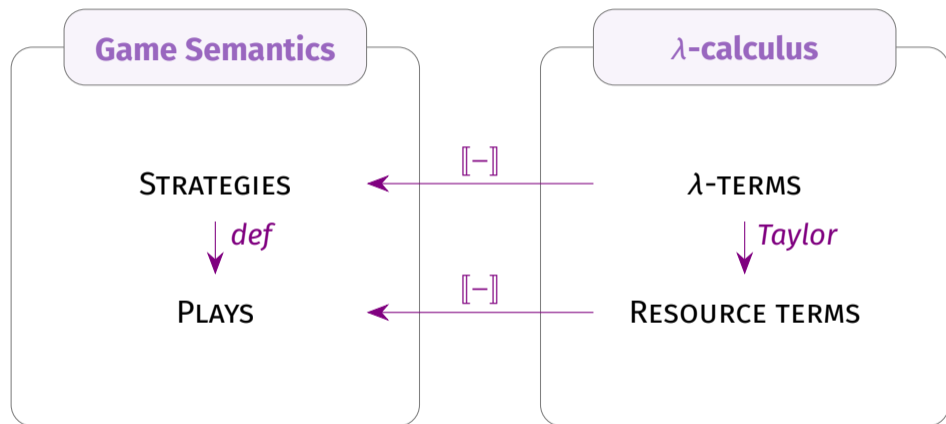
Aix-Marseille Université, France

GALOP 2024





Introduction



λ -calculus \wedge

$M, N, \dots = x \mid \lambda x.M \mid MN$

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β -reduction:

$(\lambda x.M) N \rightarrow_{\beta} M[N/x]$

Examples:

$(\lambda x.xx)y \rightarrow_{\beta} yy$

$(\lambda x.xx)(\lambda x.xx) \rightarrow_{\beta} (\lambda x.xx)(\lambda x.xx)$

λ -calculus Λ

$M, N, \dots = x \mid \lambda x.M \mid MN$

Resource-calculus Δ

$s, t, \dots = x \mid \lambda x.s \mid \langle s \rangle [t_1, \dots, t_n]$

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β -reduction:

$\langle \lambda x.s \rangle \bar{t} \rightarrow_{\beta} \sum_{\sigma \in S} s [t_{\sigma(1)}/x_1, \dots, t_{\sigma(n)}/x_n]$

Example:

$\langle \lambda x.\langle x \rangle [x] \rangle [\lambda x.\langle x \rangle [x], \lambda x.\langle x \rangle [x]]$

$\rightarrow_{\beta} 2 \cdot (\langle \lambda x.\langle x \rangle [x] \rangle [\lambda x.\langle x \rangle [x]]) \rightarrow_{\beta} 0$

Taylor Expansion

Taylor Expansion $\mathcal{T} : \Lambda \rightarrow \mathbb{R}^{+\Delta}$

$$\begin{aligned}\mathcal{T}(x) &= x \\ \mathcal{T}(\lambda x.M) &= \lambda x.\mathcal{T}(M) \\ \mathcal{T}(MN) &= \sum_{n \in \mathbb{N}} \frac{1}{n!} \mathcal{T}(M) \mathcal{T}(N)^n\end{aligned}$$

where $\mathcal{T}(N)^n = \underbrace{[\mathcal{T}(N), \dots, \mathcal{T}(N)]}_{n \text{ copies}}$.

Resource Terms as Augmentations

[Tsukada & Ong, 2016]

Resource Terms (in β -normal, η -expanded form) \simeq **HO Plays**_{/~}

Resource Terms as Augmentations

[Tsukada & Ong, 2016]

Resource Terms (in β -normal, η -expanded form) \approx HO **Plays**_{/ \sim}

[B., Clairambault & Vaux Auclair, 2023]

Resource Terms (in β -normal, η -expanded form) \approx PCG **Aug**

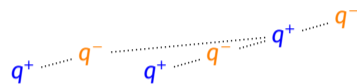
and the isomorphism is compatible with β -reduction.

Innocence in Hyland-Ong Games

Arena $A = \langle |A|, \leq_A, \text{pol}_A \rangle$

- $|A|$ set of *events*
- $\text{pol}_A : |A| \rightarrow \{-, +\}$ labelling function
- \leq_A defines an *alternating tree*

$((o \rightarrow o) \rightarrow (o \rightarrow o) \rightarrow o) \rightarrow o$



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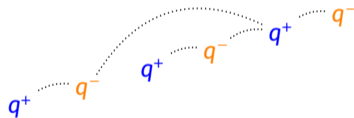
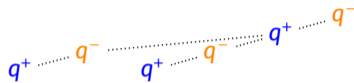
Play s on an arena A

A pointing string $s = s_1 \dots s_n \in |A|^*$ s.t.:

- If s_i points to s_j , then $s_j \rightarrow_A s_i$
- $\forall 1 \leq i < n, \text{pol}_A(s_i) \neq \text{pol}_A(s_{i+1})$
- $\forall 1 \leq i \leq n, s_i \in \min(A)$ or s_i has a pointer

$$\lambda f^{(o \rightarrow o) \rightarrow (o \rightarrow o) \rightarrow o}. f [\lambda x^o. x] [\lambda y^o. y]$$

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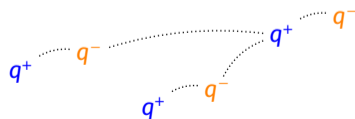
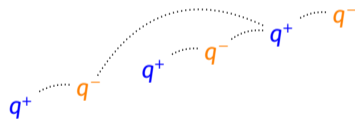
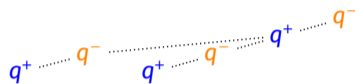
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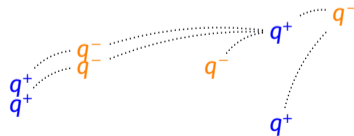
Augmentations in Pointer Concurrent Games

Configuration on A

$x = \langle |x|, \leq_x, \partial_x \rangle \in C(A)$ with:

- $\langle |x|, \leq_x \rangle$ finite forest
- $\partial_x : |x| \rightarrow |A|$ preserves minimality and causality

$((o \rightarrow o) \rightarrow (o \rightarrow o) \rightarrow o) \rightarrow o$



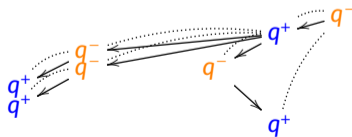
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Augmentation on A

$p = \langle |p|, \leq_{(|p|)}, \leq_p, \partial_p \rangle \in \text{Aug}(A)$ with:

- $(|p|) = \langle |p|, \leq_{(|p|)}, \partial_p \rangle \in C(A)$
- $\langle |p|, \leq_p \rangle$ is a forest s.t.
 - *rule-abiding*
 - *courteous*
 - *deterministic*
 - *+covered*
 - *negative*

$\lambda f^{(o \rightarrow o) \rightarrow (o \rightarrow o) \rightarrow o}. f [\lambda x^o . x, \lambda y^o . y] [\lambda z^o . f [] []]$

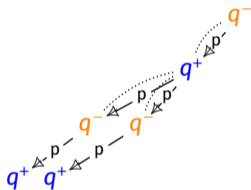
Composition of augmentations

How do we compose $r \in \text{Aug}((o \otimes o) \vdash o)$ and $p \in \text{Aug}(o \vdash (o \rightarrow o \rightarrow o) \rightarrow o)$?

$o \otimes o \vdash o$

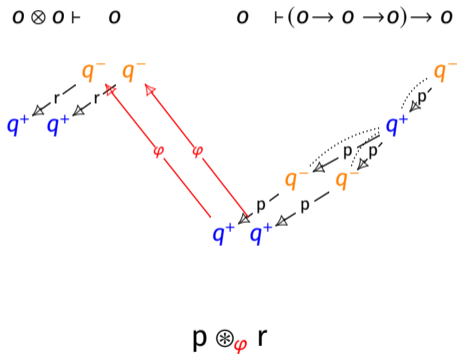


$o \vdash (o \rightarrow o \rightarrow o) \rightarrow o$



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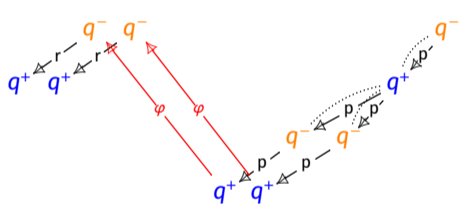
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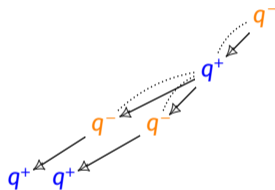
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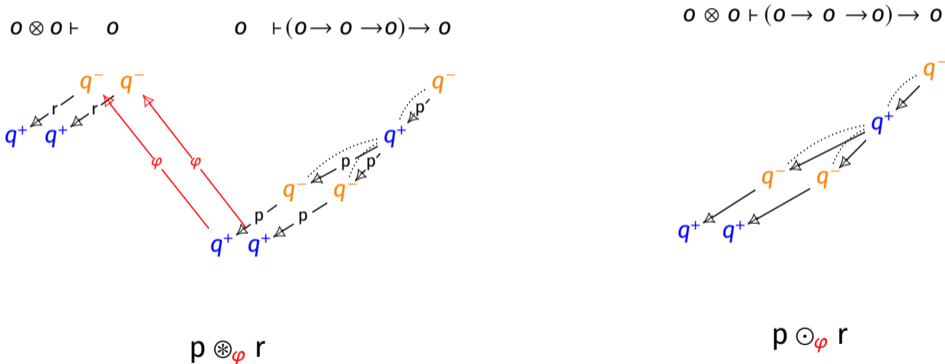
$p \circledast_{\varphi} r$



$p \odot_{\varphi} r$

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The composition is defined according to an isomorphism $\varphi : r_{rhs} \cong p_{lhs}!$

Composition of augmentations

Consider $r \in \text{Aug}(A \vdash B)$, $p \in \text{Aug}(B \vdash C)$.

$$p \odot r \stackrel{\text{def}}{=} \sum_{\varphi: r_{\text{rhs}} \cong p_{\text{lhs}}} p \odot_{\varphi} r$$

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Reminder:

$$\langle \lambda x. s \rangle \bar{t} \rightarrow_{\beta} \sum_{\sigma \in S} s[t_{\sigma(1)}/x_1, \dots, t_{\sigma(n)}/x_n]$$

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Strategy $\sigma : A$

A **strategy** σ on an arena A is a function $\sigma : \text{Aug}(A) \rightarrow \mathbb{R}^+$.

$$\sigma = \sum_{p \in \text{Aug}(A)} \sigma(p) \cdot p$$

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Composition of strategies $\sigma : A \vdash B$ and $\tau : B \vdash C$:

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PCG is a category with:

Objects: Arenas

Morphisms **PCG**(A, B): Strategies $\{\sigma : A \vdash B\}$

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PCG is a *closed resource category* with:

Objects: Arenas

Morphisms **PCG**(A, B): Strategies $\{\sigma : A \vdash B\}$

Theorem [BCVA23]

$$\Delta_{\mathcal{NF}}(\Gamma \vdash F) \simeq \mathbf{PCG}.\langle \llbracket \Gamma \rrbracket, \llbracket F \rrbracket \rangle$$

$$\begin{array}{ccc} s & \xrightarrow{\mathcal{NF}(-)} & \mathcal{NF}(s) \\ \downarrow \llbracket - \rrbracket & & \Downarrow \\ \llbracket s \rrbracket & = & \llbracket \mathcal{NF}(s) \rrbracket \end{array}$$

Pointer Concurrent Games and Taylor Expansion

Theorem [BCVA23]

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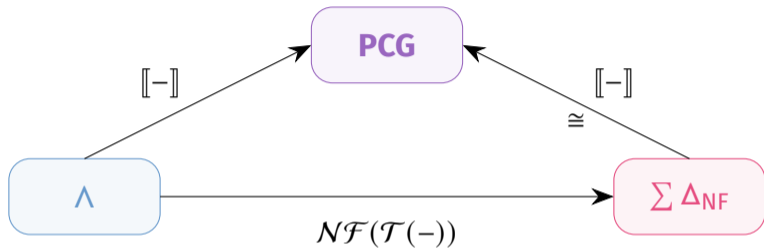
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Remark: **PCG** restricted to its co-monoid morphisms is a CCC.

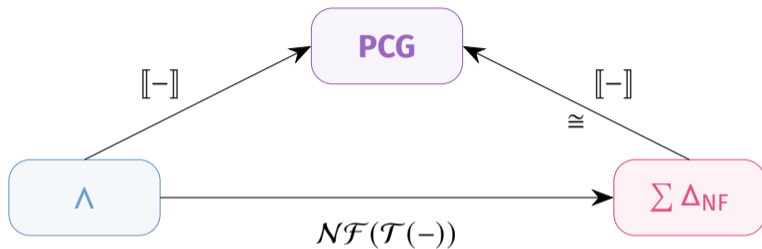
Theorem (WIP)

$$\begin{array}{ccccc} M & \xrightarrow{\mathcal{T}(-)} & \mathcal{T}(M) & \xrightarrow{\mathcal{NF}(-)} & \mathcal{NF}(\mathcal{T}(M)) \\ \llbracket - \rrbracket \downarrow & & \llbracket - \rrbracket \downarrow & & \Downarrow \\ \llbracket M \rrbracket & = & \llbracket \mathcal{T}(M) \rrbracket & = & \llbracket \mathcal{NF}(\mathcal{T}(M)) \rrbracket \end{array}$$

Conclusion



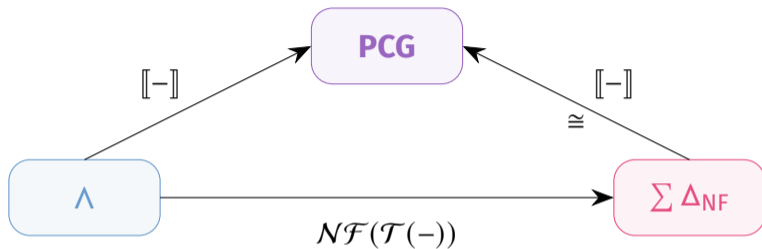
Conclusion



Things I didn't have time to talk about in this talk:

- Coefficients

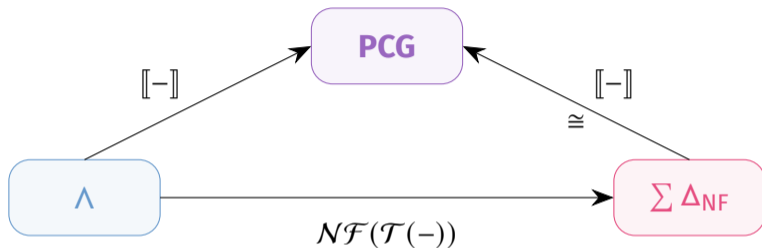
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Things I didn't have time to talk about in this talk:

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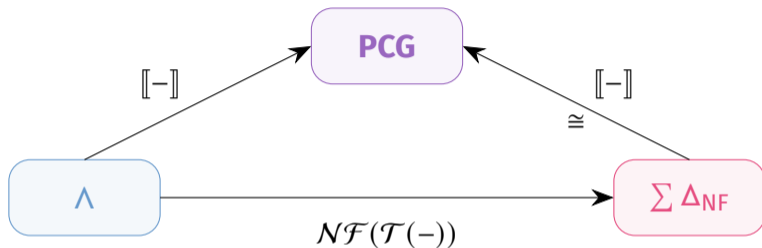
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Thank you!