

On the Longest Flip Sequence to Untangle Segments in the Plane

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2023

Introduction

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1980 Proof

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Section 1

Introduction

Motivation: Untangling TSP Tours

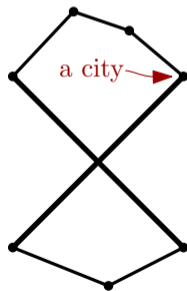
- 2d Euclidean TSP (NP-hard):

Input: A set of n points called *cities*.

Output: The shortest *tour* (polygon whose vertices are the cities).

- Heuristics output **tours with crossings**.

- A tour with crossings can be shortened using flips:
 - choose two crossing segments and remove them,
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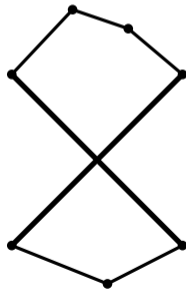
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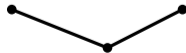
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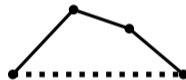
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No!



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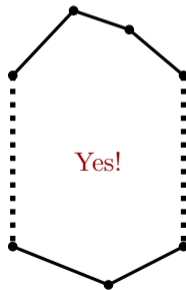
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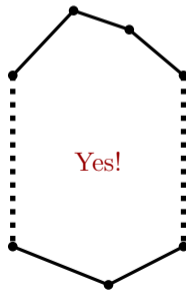
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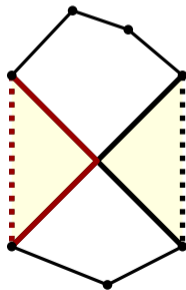
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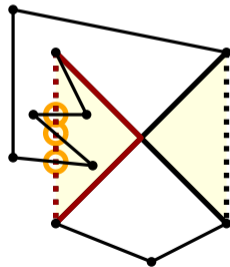
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A Potential Argument

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- An infinite flip sequence?
- Measuring progress with a **potential**,
i.e., an integer function on tours which is:
 - **bounded**
 - **decreasing** at each step.

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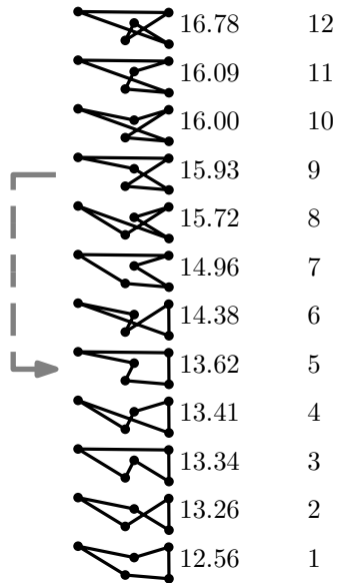
New Proof

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- An infinite flip sequence? **No**.
- Measuring progress with a **potential**, i.e., an integer function on tours which is:
 - **bounded**
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$$1 \quad \left| \frac{\text{rank when sorted by length } (T)}{\{Z\}} \right| \quad n!$$

potential of the tour T



The Longest Flip Sequences

- The **deletion choice** may impact the number of flips.



- We know of **no clever way** to choose.
- $D(n)$: number of flips in the **longest flip sequences**.
- We want bounds on $D(n)$.

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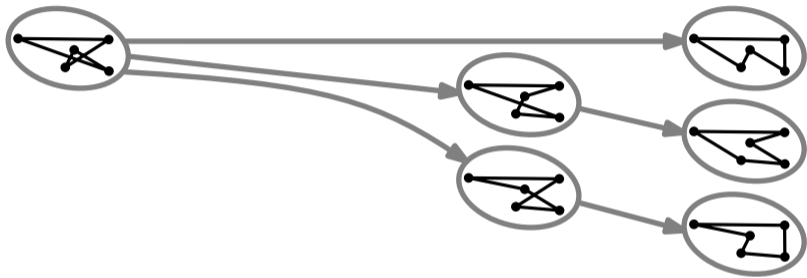
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The Longest Flip Sequences

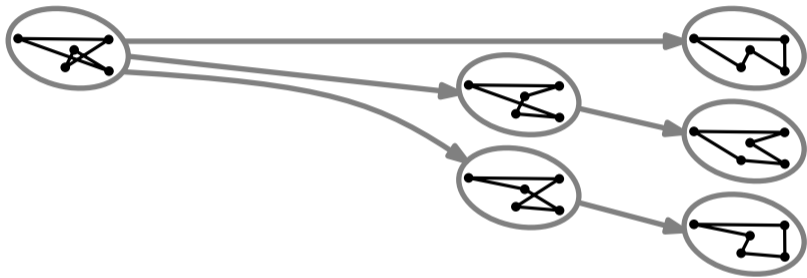
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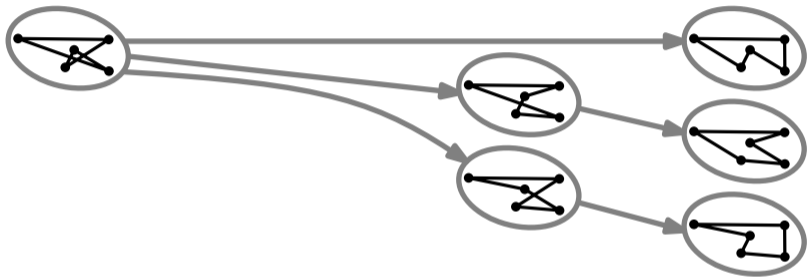
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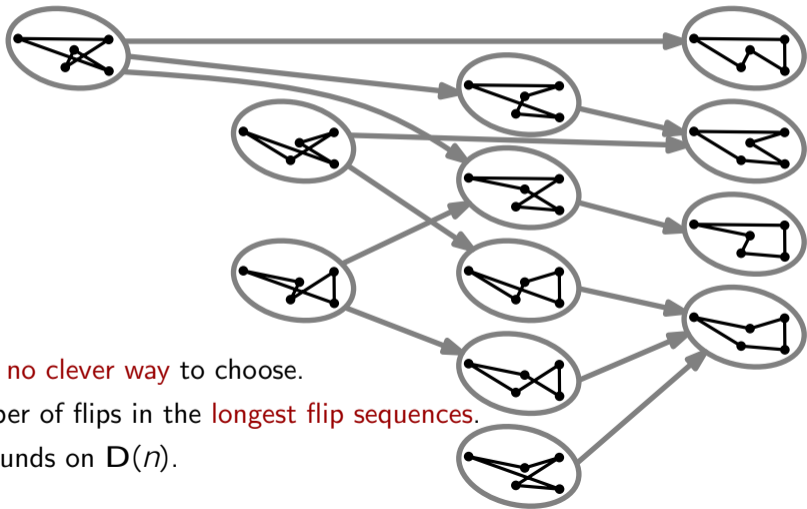
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The Flip Graph

- The **deletion choice** may impact the number of flips.



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Previous Bounds on the Longest Flip Sequences



$$n^2 \leq 4 \cdot \underbrace{Z}_{\text{cities in convex position}} \cdot \underbrace{D_{\text{convex}}(n)}_{\text{position}} \leq 4 \cdot \underbrace{n^2}_{\text{next slide}}$$

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Previous Bounds on the Longest Flip Sequences

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$$n^2 \leq \underbrace{D_{\text{convex}}(n)}_{\text{cities in convex position}} \leq \underbrace{|\{Z\}|}_{\text{next slide}}$$

$$n^2 \leq \underbrace{D(n)}_{\text{cities in general position}} \leq \underbrace{|\{Z\}|}_{\substack{1980 \\ \text{previous slide}}}$$



New Bound

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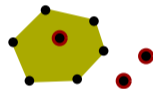


n^2 4 Z $\overbrace{\hspace{2cm}}$ $D_{\text{convex}}(n)$ $\left\{ \hspace{2cm} \right\}$
 cities in **convex** position

4 $\left\{ \hspace{1cm} \right\}$
 n^2
 next slide

n^2 4 Z $\overbrace{\hspace{2cm}}$ $D(n;t)$ $\left\{ \hspace{2cm} \right\}$
 t **non-convex** cities

4 $\left\{ \hspace{1cm} \right\}$
 $n^2 t$
 new



n^2 4 Z $\overbrace{\hspace{2cm}}$ $D(n)$ $\left\{ \hspace{2cm} \right\}$
 cities in **general** position



4 $\left\{ \hspace{1cm} \right\}$ 4 $\left\{ \hspace{1cm} \right\}$
 n^3 1980 $n!$
 previous slide

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Section 2

Convex Proof



$$n^2 - 4 \quad \mathbf{D}_{\text{convex}}(n) \quad - 4 \quad n^2$$

$$n^2 - 4 \quad \mathbf{D}(n; t) \quad - 4 \quad n^2 t$$

$$n^2 - 4 \quad \mathbf{D}(n) \quad - 4 \quad n^3$$

Proving $D_{\text{convex}}(n) = O(n^2)$

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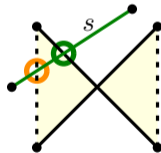
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- $\text{crossings}(T)$: number of crossings in the tour T .
- $\text{crossings} = O(n^2)$
- crossings **decreases** at each flip:



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$$n^2 \leq D_{\text{convex}}(n) \leq n^2$$

$$n^2 \leq D(n; t) \leq n^2 t$$

$$n^2 \leq D(n) \leq n^3$$



From Segments to Lines

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- crossings may **not decrease** at each flip:

- Idea: consider **line-segment crossings** instead.

- L : lines through two cities.

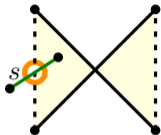
- $\psi(T)_P$: number of crossings with a line ℓ in the tour T .

- $L = \sum_P \psi(T)_P$

- $O(n^2)$ lines, $O(n)$ crossings per line $\Rightarrow L = O(n^3)$.

- ψ **does not increase** at a flip.

- L **decreases** at each flip.



From Segments to Lines

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- crossings may **not decrease** at each ip:
- Idea: consider **line-segment crossings** instead.
- L : lines through two cities.
- $\lambda_P(T)$: number of crossings with a line in the tour T .
- $L = \frac{1}{2} \lambda_P(T)$
- $O(n^2)$ lines, $O(n)$ crossings per line $\Rightarrow L = O(n^3)$.
- λ_P **does not increase** at a ip.
- L **decreases** at each ip.

Line Potentials

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- crossings may **not decrease** at each ip:
- Idea: consider **line-segment crossings** instead.
- L : lines through two cities.
- $\lambda_P(T)$: number of crossings with a line $l \in L$ in the tour T .
- $L = \frac{1}{2} \sum_P \lambda_P(T)$
- $O(n^2)$ lines, $O(n)$ crossings per line $\Rightarrow L = O(n^3)$.
- λ_P **does not increase** at a ip.
- L **decreases** at each ip.

L is Bounded

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- $O(n^2)$ lines, $O(n)$ crossings per line $\Rightarrow L = O(n^3)$.
- λ_P does not increase at a ip.
- L decreases at each ip.

L Decreases

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- crossings may **not decrease** at each ip:
- Idea: consider **line-segment crossings** instead.
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- $\psi_p(T)$: number of crossings with a line l in the tour T .
- $L = \sum_p \psi_p(T) = 2L$
- $O(n^2)$ lines, $O(n)$ crossings per line $\Rightarrow L = O(n^3)$.
- ψ_p **does not increase** at a ip.
- L **decreases** at each ip.

What Is a Crossing

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- A **single** point intersection between a line and a segment ~~is~~ **crossing** if it is **not an endpoint** of the segment.

Section 4

New Proof

$$n^2 \leq D_{\text{convex}}(n) \leq n^2$$

$$n^2 \leq D(n; t) \leq n^2 t$$

$$n^2 \leq D(n) \leq n^3$$

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Near Convex Sets

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- Near Convex sets: the points are convex except t of them.

$$n = 9 \quad t = 3$$

: a Mixed Potential

$$= \frac{z}{|\text{crossings}|} + \frac{z}{|L^0|}$$

- L^0 : lines through at least one non-convex point.
- Case 1. If crossings decreases, then so does L^0 (because L^0 does not increase).
- Case 2. If not,

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: a Mixed Potential

$$= \underbrace{z}^{\text{crossings}} | \underbrace{-\{z\}}_{\text{may not decrease!}} + z | \underbrace{-\{z^0\}}$$

- L^0 lines through at least one non-convex point.
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: a Mixed Potential

$$= \underbrace{z \setminus | _ \{ }_{\text{crossings}}}_{\text{may not decrease!}} + z \setminus | _ \{ L^0$$

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: a Mixed Potential

$$= \underbrace{z \dots | \dots \{ \dots }_{\substack{\text{crossings} \\ \text{may not decrease!}}} + \underbrace{z \dots | \dots \{ \dots }_{\substack{L^0 \\ \text{compensate crossings?}}}$$

- L^0 : lines through at least one non-convex point.
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$$= O(n^2 t)$$

$$= \underbrace{z \setminus | _ \{ \text{crossings} }_{\text{may not decrease!}}} + \underbrace{z \setminus | _ \{ L^0 \} }_{\text{compensate crossings?}} = O(n^2 t)$$

- L^0 : lines through at least one non-convex point.
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$$= O(n^2t)$$

$$= \frac{O(n^2) \cdot \{z\}}{\text{crossings}} + \frac{z \cdot \{z\}}{\text{compensate crossings?}} = O(n^2t)$$

may not decrease!

- L^0 : lines through at least one non-convex point.
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$$= O(n^2t)$$

$$= \frac{O(n^2)}{\text{crossings}} \left| \frac{z}{z} \right| + \frac{O(n^2t)}{\text{crossings?}} \left| \frac{z}{L^0} \right| = O(n^2t)$$

may not decrease!
compensate

- L^0 : lines through at least one non-convex point.
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$$= O(n^2t)$$

$$= \underbrace{z \text{---} | \text{---} \{ \text{---} \}}_{\substack{\text{crossings} \\ \text{may not decrease!}}} + \underbrace{z \text{---} | \text{---} \{ \text{---} \}}_{\substack{\text{compensate} \\ \text{crossings?}}} = O(n^2t)$$

■ L^0 : lines through at least one non-convex point $O(nt)$

- Case 1. If crossings decreases, then so does L^0 (because L^0 does not increase)
- Case 2. If not,

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Does L^0 Decrease?

$$= \underbrace{O(n^2)}_{\substack{\text{crossings} \\ \text{may not decrease!}}} + \underbrace{O(n^2 t)}_{\substack{\text{compensate} \\ \text{crossings?}}} = O(n^2 t)$$

- L^0 : lines through at least one non-convex point $O(nt)$
- **Case 1.** If **crossings decreases**, then so does L^0 (because L^0 does not increase ~~X~~)
- **Case 2.** If not,

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Does L^0 Decreases?

$$= \underbrace{O(n^2)}_{\substack{\text{crossings} \\ \text{may not decrease!}}} + \underbrace{O(n^2 t)}_{\substack{\text{compensate} \\ \text{crossings?}}} = O(n^2 t)$$

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- L^0 : lines through at least one non-convex point $O(nt)$
- **Case 1.** If crossings decreases, then so does L^0 (because L^0 does not increase) ~~X~~
- **Case 2.** If not, if p is **non-convex**: ~~X~~

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Does L^0 Decreases?

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- **Case 2.** If not, if r is **non-convex**: \times

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Does L^0 Decreases?

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$$= \underbrace{O(n^2)}_{\substack{\text{crossings} \\ \text{may not decrease!}}} + \underbrace{O(n^2 t)}_{\substack{\text{compensate} \\ \text{crossings?}}} = O(n^2 t)$$

- L^0 : lines through at least one non-convex point $O(nt)$
- **Case 1.** If crossings decreases, then so does L^0 (because L^0 does not increase)
- **Case 2.** If not, if $p; q; s; t$ are convex:

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Mixed Potential

Bounded

Decreasing

Conclusion

Does L^0 Decreases?

$$= \frac{O(n^2)}{\text{crossings}} \left| \frac{z}{z} \right| + \frac{O(n^2 t)}{\text{crossings?}} \left| \frac{z}{z} \right| = O(n^2 t)$$

may not decrease!
compensate

- L^0 : lines through at least one non-convex point $O(nt)$
- **Case 1.** If crossings decreases, then so does L^0 (because L^0 does not increase)
- **Case 2.** If not, if $p; q; s; t$ are convex:

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- L^0 : lines through at least one non-convex point $O(nt)$
 [lines through two consecutive convex points $O(n)$
- **Case 1.** If crossings decreases, then so does L^0
 (because L^0 does not increase)
- **Case 2.** If not, if $p; q; s; t$ are convex:

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Does Decreases? Yes!

$$= \underbrace{O(n^2)}_{\substack{\text{crossings} \\ \text{may not decrease!}}} + \underbrace{O(n^2 t)}_{\substack{\text{compensate} \\ \text{crossings?}}} = O(n^2 t)$$

- L^0 : lines through at least one non-convex point $O(nt)$
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- Case 1.** If crossings decreases, then so does L^0 (because L^0 does not increase)
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Section 5

Conclusion

$$n^2 \quad 4 \quad D_{\text{convex}}(n) \quad 4 \quad n^2$$

$$n^2 \quad 4 \quad D(n; t) \quad 4 \quad n^2 t$$

$$n^2 \quad 4 \quad D(n) \quad 4 \quad \frac{n^2}{\lfloor 2 \rfloor} \quad 4 \quad n^3$$

2016 conjecture

From Tours to Segments

- Being a tour is **not used** in the proofs.
- A **ip choice** may preserve:
 - nothing special, i.e., being a **set of segments!** D
 - being a **red-blue matching** D_{RB}
 - being a **tour!** D_{TSP}
 - ...

- $D; D_{RB}; D_{TSP}$ are the **same** asymptotically.

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Tours to Segments

$$n^2 \quad 4 \quad D_{\text{convex}}(n) \quad 4 \quad n^2$$

$$n^2 \quad 4 \quad D(n; t) \quad 4 \quad n^2 t$$

$$n^2 \quad 4 \quad D(n) \quad 4 \quad \underbrace{n^2}_{\{z\}} \quad 4 \quad n^3$$

2016 conjecture

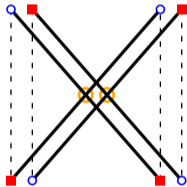
Thank you!

Reductions

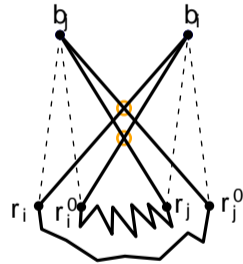
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Tours to Segments

■ $2D(n)$ $D_{RB}(2n)$ $D(2n)$



■ $2D_{RB}(n)$ $D_{TSP}(3n)$ $D(3n)$



Distinct Flips

- The same pair of segments can be flipped **multiple times** in the same sequence.
- Counting *distinct ips* means that **we do not count this multiplicity**.
- A **balancing argument**:
 - There are $O(\frac{n^3}{k})$ flips decreasing L by at least k .
 - There are $O(n^2 k^2)$ flips decreasing L by less than k :
 - We enumerate them by sweeping a line.
 - We choose $k = n^{1/3}$.

