

Moindres carrés

$$g(x) = \sum_{i=1}^N g_i(x)^2$$

Optim
ss
contraintes

$$g: \mathbb{R}^n \rightarrow \mathbb{R} \text{ "général"}$$

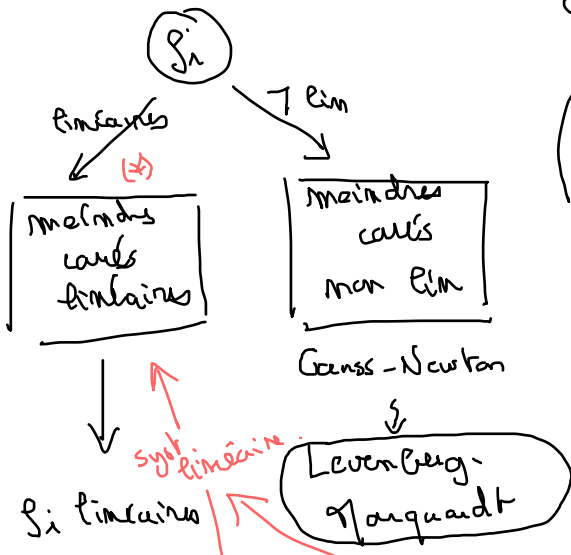
algo

(descente grad.
quad. conjugués.
+ quasi-Newton.)

tant que $(\|x_{i+1} - x_i\| > \epsilon)$

Itq

algo. it
converge ϵ



Si linéaire

matrice $A - N \times M$
vect $B - N$

tg $g(x) = \|AX + B\|^2$

med. linéaire

② Householder (QR)

math ①

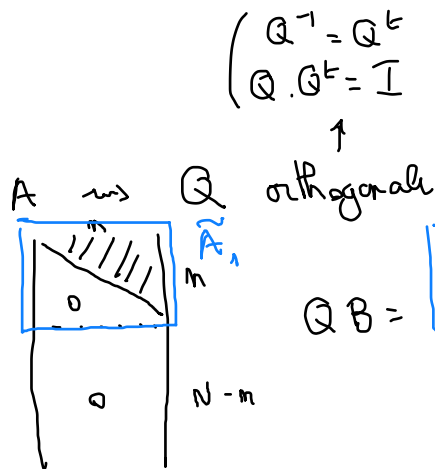
Eq. normales
syst linéaire $m \times m$

$$A^T A X + A^T B = 0$$

cond m

instabilité

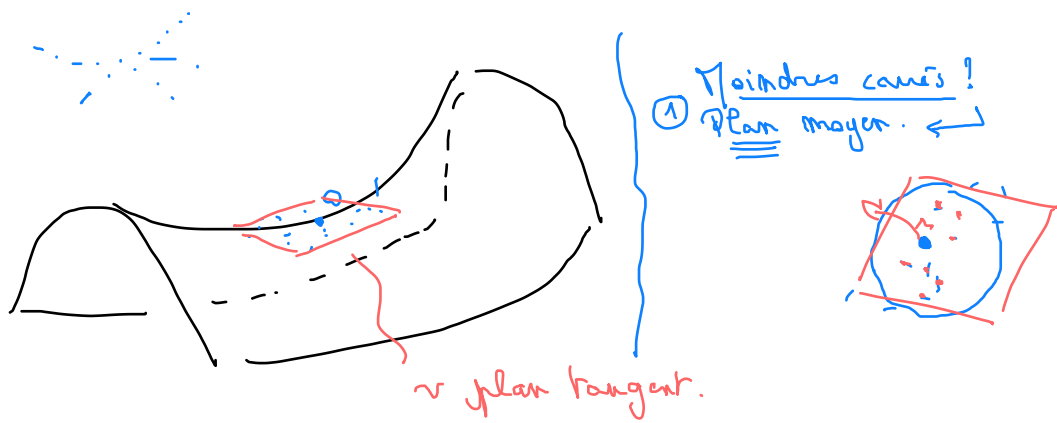
transfo QR de $A \rightsquigarrow Q$ triang
 $QA = \text{sup}$



min : x solution de $\tilde{A}_1 X + \tilde{B}_1 = 0$

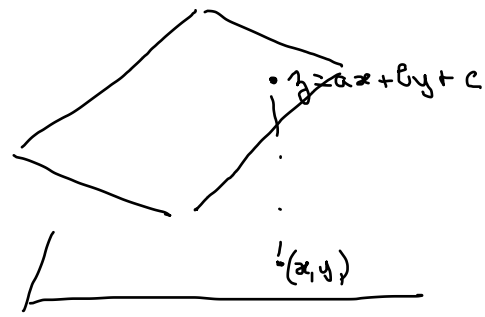
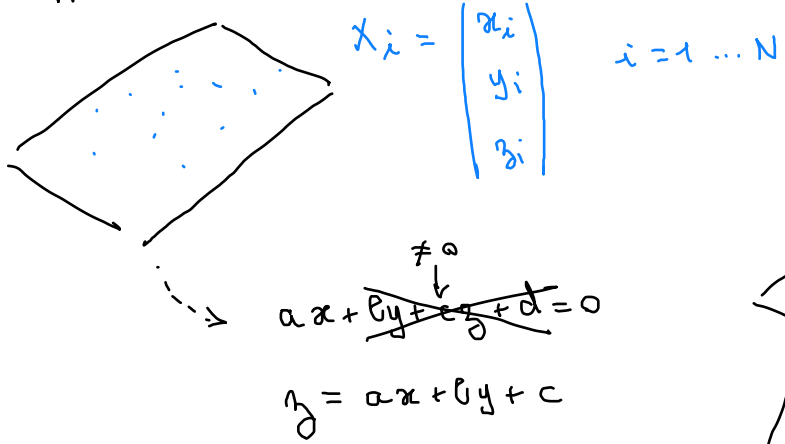
$m \times m$

Moindres...
 $X = A \setminus B$
retr.



② Moindres carrés
surf. quad.
 $z = \mathcal{Q}(x, y)$
poly $d \leq 2$

① Approx. par un plan

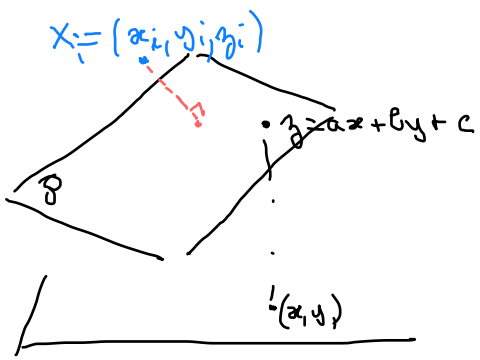


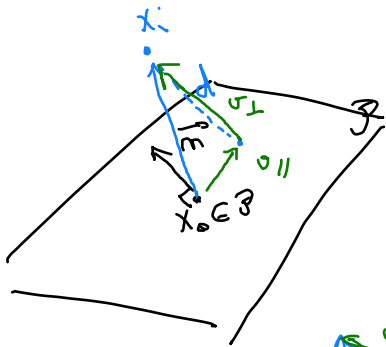
1) Param. du pb? a, b, c
 $m = 3$

2) Fct à minimiser $\rightarrow$ even plan — pts données.

Erreur au pt i ...

$$\varepsilon_i = d(x_i, \mathcal{P})^2$$





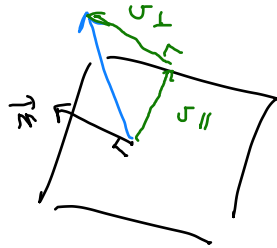
$$\vec{x_0 x_i} = \underbrace{v_{||}}_{?} + \underbrace{v_{\perp}}_{\|v_{\perp}\|}$$

$$\vec{x_0 x_i} \cdot \vec{n} = \underbrace{v_{||} \cdot \vec{n}}_0 + \underbrace{v_{\perp} \cdot \vec{n}}_{v_{\perp} \parallel \vec{n}}$$

$$\Downarrow$$

$$v_{\perp} \cdot \vec{n} = \|v_{\perp}\| \cdot \|\vec{n}\|$$

$$\textcircled{d}$$



$$d(x_i, \mathcal{P}) = \frac{\vec{x_0 x_i} \cdot \vec{n}}{\|\vec{n}\|}$$

$$\vec{n}, \vec{x_0} ?$$

$$z = ax + by + c$$

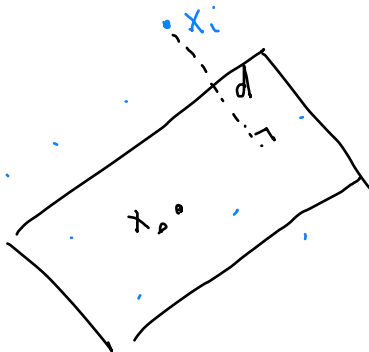
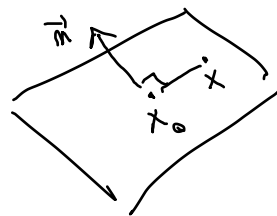
$$\Leftrightarrow \begin{cases} \vec{n} \\ \downarrow \end{cases} \rightarrow x_0 = (0, 0, c)$$

$$ax + by - (z - c) = 0$$

$$\begin{pmatrix} a \\ b \\ -1 \end{pmatrix} \cdot \left\| \begin{pmatrix} x \\ y \\ z \end{pmatrix} - \begin{pmatrix} 0 \\ 0 \\ c \end{pmatrix} \right\| = 0$$

$$\leftarrow X \text{ tq}$$

$$\vec{n} \cdot (X - x_0) = 0$$



$$z = ax + by + c$$

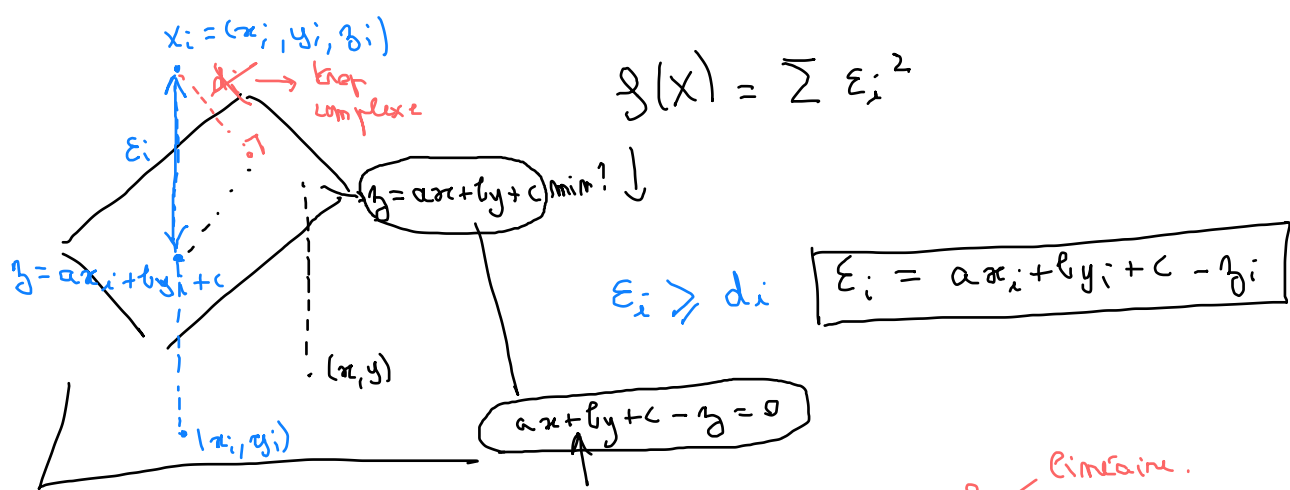
$$d = \frac{\vec{x_0 x_i} \cdot \vec{n}}{\|\vec{n}\|} \quad \begin{pmatrix} a \\ b \\ -1 \end{pmatrix}$$

$$\sqrt{a^2 + b^2 + 1}$$

Remarque: a, b, c

$$d_i = \frac{\left\| \begin{pmatrix} x_i \\ y_i \\ z_i \end{pmatrix} - \begin{pmatrix} 0 \\ 0 \\ c \end{pmatrix} \right\| \cdot \begin{pmatrix} a \\ b \\ -1 \end{pmatrix}}{\sqrt{a^2 + b^2 + 1}}$$

mon
Einkreis -



get $\hat{a}$
 $\leadsto$
 min

$$g(a, b, c) = \sum_i \epsilon_i^2 = \sum_{i=1}^N (ax_i + by_i + c - y_i)^2$$

g_i — linear.
 $g_i(a, b, c)$
 ϵ_i

x
 $\downarrow$
 min $g(x)$
 $x \in \mathbb{R}^3$

③ Modélisation linéaire? $g(x) = \|\hat{A}x + \hat{B}\|^2$

$\leadsto$ vect. d'erreur

$$\vec{\epsilon} = \begin{pmatrix} \epsilon_1 \\ \vdots \\ \epsilon_N \end{pmatrix} = \begin{pmatrix} ax_1 + by_1 + c - y_1 \\ \vdots \\ ax_N + by_N + c - y_N \end{pmatrix} = \begin{pmatrix} \vdots & \vdots & \vdots \\ x_i & y_i & 1 \\ \vdots & \vdots & \vdots \end{pmatrix} \begin{pmatrix} a \\ b \\ c \end{pmatrix} + \begin{pmatrix} -y_1 \\ \vdots \\ -y_N \end{pmatrix}$$

$$g(x) = \|\vec{\epsilon}\|^2 = \|Ax + B\|^2 \quad \checkmark$$

$\downarrow$ QR...

Matlab:

param modél

$$X = A \setminus (-B)$$

$$x = \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

$$g(x, y) = 2x^2 - y^2$$

$$\eta = \begin{pmatrix} x_i \\ y_i \\ z_i \end{pmatrix}$$

$$z_i = g(x_i, y_i)$$

rand - 0,5

pts - 0,5 $\rightarrow$ 0,5

N pts 2D



Trace

→ fts

→ surf. int.

$$z = f(x, y)$$

```
[XX, YY] = meshgrid(-1:1:1, -1:1:1);
ZZ = f(XX, YY);
surface(XX, YY, ZZ);
```

$$g = a(x, y) \quad a \cdot x + b \cdot y + c$$

$x_i \rightarrow$ ds of par columns.

$$V = \begin{pmatrix} \vdots & x_i & y_i & z_i & \vdots \end{pmatrix} \quad \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} \sim \text{ones}(m, m).$$

$\downarrow$
 x_i

$L, V(:, i) \sim x_i$

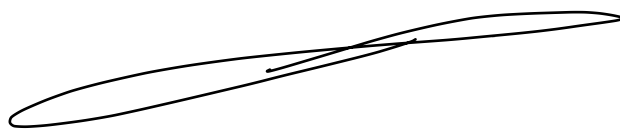


$$g(x) = \|Ax + B\|^2$$

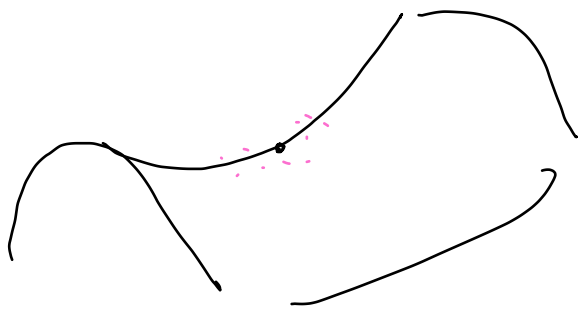
$$\xrightarrow{\text{QR}} \tilde{A}_1 x + \tilde{B}_1 = 0 \rightarrow \tilde{A}_1 x = -\tilde{B}_1$$

$$\downarrow$$

$$x = A \setminus (-B)$$



plan
↓
tangent.



eq. plan passer par 0

$$z = ax + by + c$$

$$\downarrow$$

$$z = ax + by + \frac{1}{2}c$$

2) Approx - surf. quad.

(surf. imbr
 $z = 2x^2 - y^2$ - quad...)

$z = f(x, y)$ - ~~Plan~~

$z = a_1 x^2 + a_2 y^2 + a_3 xy + a_4 x + a_5 y + a_6$ → $m = 6$ param.

$A = N \times 6$

$B : N$

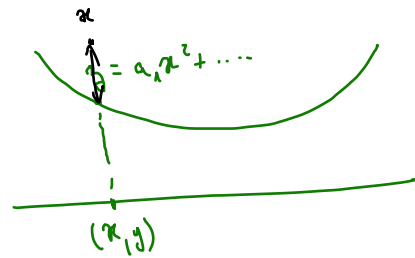
$X = A \setminus (-B)$

↓
 vect 6
 $a_1 \dots a_6$

$N \rightsquigarrow A \rightsquigarrow \text{cond}(A)$

Plan $z = a_1 x + a_2 y + a_3 \rightsquigarrow N \text{ min} : 3 \longrightarrow N = 50$
 Quad $z = a_1 x^2 + \dots + a_6 \rightsquigarrow N \text{ min} : 6 \longrightarrow N = 50$

$z_i = a_1 x_i^2 + a_2 y_i^2 + a_3 x_i y_i + \dots + a_6$
 $\varepsilon_i = (a_1 x_i^2 + a_2 y_i^2 + \dots + a_6) - z_i$



Plan → $z = ax + by + c$ tous les plans sauf plans verticaux.
 éq. spécifique

éq. gén. → $ax + by + cz + d = 0$

tous les plans.

$\mathcal{P}$ éq. $ax + by + cz + d = 0$
 fixe $(x, y) \rightarrow (ax + (by + cz + d)) = 0$
 $2ax + 2by + 2cz + 2d = 0$
 $(2a)x + (2b)y + (2c)z + 2d = 0$

Eq. pas unique

incompatible avec optim! — infinité de minima!

Eq. générale
 @ cond

$$ax + by + cz + d = 0$$

$\frac{a}{c}x + \frac{b}{c}y + \frac{d}{c} = 0$
 $\frac{a^2+b^2+c^2+d^2}{c^2+d^2} = 0$

si $c \neq 0$
 plans verticaux ...

a, b, c, d non tous nuls

$$a^2 + b^2 + c^2 + d^2 \neq 0$$

plan d'eq. $ax + by + cz + d = 0$

$$x = \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} \text{ params.}$$

$$\sqrt{a^2 + b^2 + c^2 + d^2} = 1$$

$\|x\|$

$$\Leftrightarrow \|x\|^2 = 1$$

$$g(x) = \sum \varepsilon_i^2 = \sum_i (ax_i + by_i + cz_i + d)^2$$

min $g(x)$
 $x \in \mathbb{R}^4$
 + $\|x\|^2 = 1$
 $\|x\| = 1$

moindres carrés linéaires

contrainte

ajouter plan
 général.

optim. sous
 contraintes



surf. init $\xrightarrow{\text{rand}}$ $\begin{pmatrix} p_1 \\ \vdots \\ p_n \end{pmatrix}$
 bruit

surf. reconstruite $\mathcal{S}$

Erreur?

augmenter le bruit
 $\begin{pmatrix} p_1 \\ \vdots \\ p_n \end{pmatrix}$

Erreur?

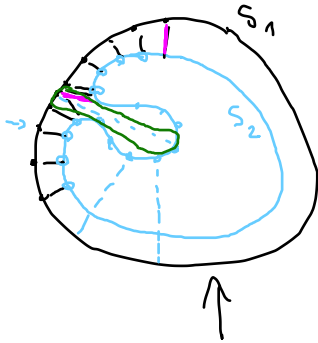
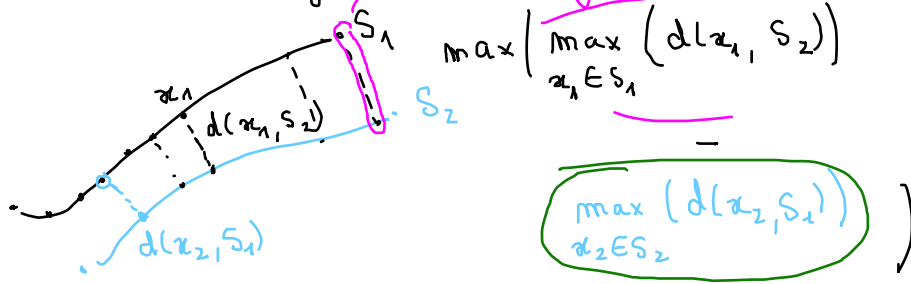
2 surfaces
 en p_1, p_2

Erreur

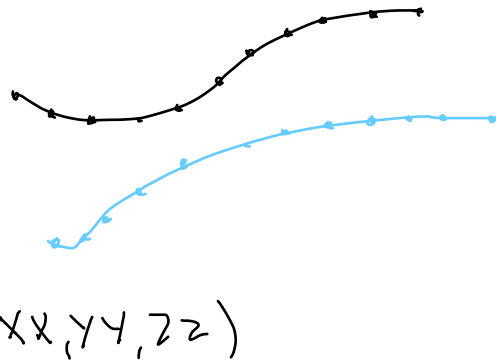
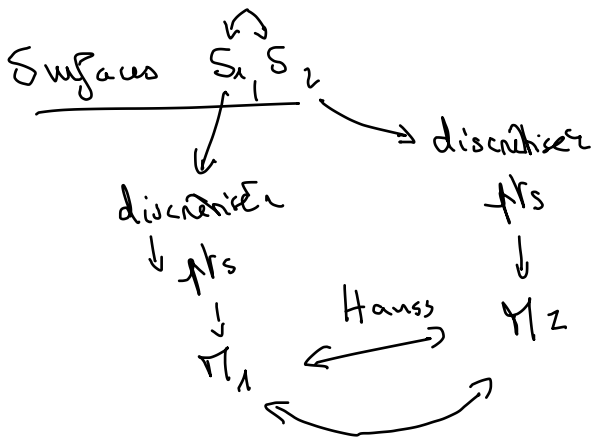


Problemas d'écart entre ensembles
 ↓
 distances entre ensembles.

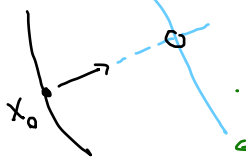
→ dist. de Hausdorff



$$Hausd(S_1, S_2) = \max \left(\max_{x_1 \in S_1} d(x_1, S_2), \max_{x_2 \in S_2} \overbrace{d(x_2, S_1)}^{\min_{x \in S_1} d(x_2, x)} \right)$$



surf. implicite — TD2 (optim. sous contraintes)



surf. param — optim. sans contr — descente quad.



$$\max \left(\begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} \right) = (\dots)$$

poly d°2 en x, y

$$g = a_1 x^2 + a_2 y^2 + a_3 xy + a_4 x + a_5 y + a_6$$

limcain

$$\varepsilon_i \in (a_1 x_i^2 + a_2 y_i^2 + a_3 x_i y_i \dots - g_i)$$

A, B

$$A \times \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_6 \end{pmatrix}$$

Module

param

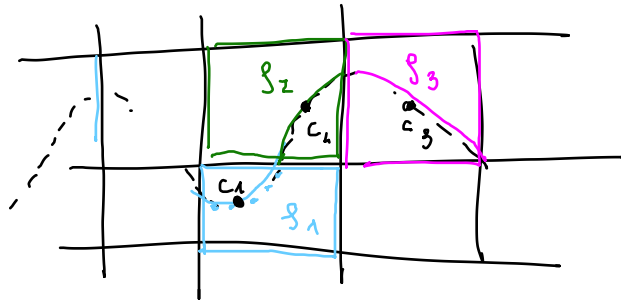
$$X = \begin{pmatrix} a_1 \\ \vdots \\ a_6 \end{pmatrix}$$

A, B

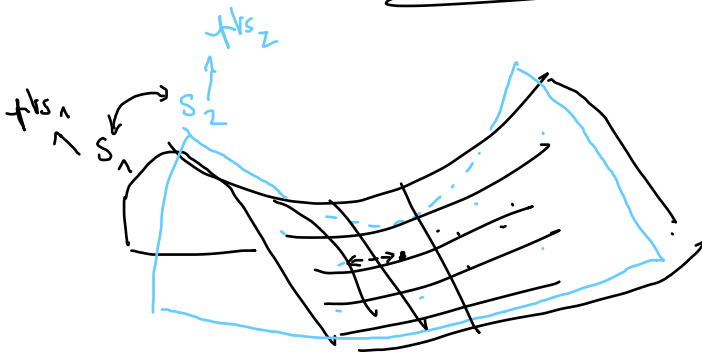
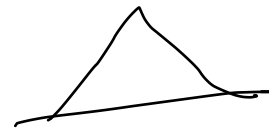
t_0

$$\vec{\varepsilon} = \begin{pmatrix} \varepsilon_1 \\ \vdots \\ \varepsilon_6 \end{pmatrix} = AX + B$$

Shake



$$g = \sum g_i \cdot \underbrace{\phi(x - c_i)}_{\text{jet mélange}}$$

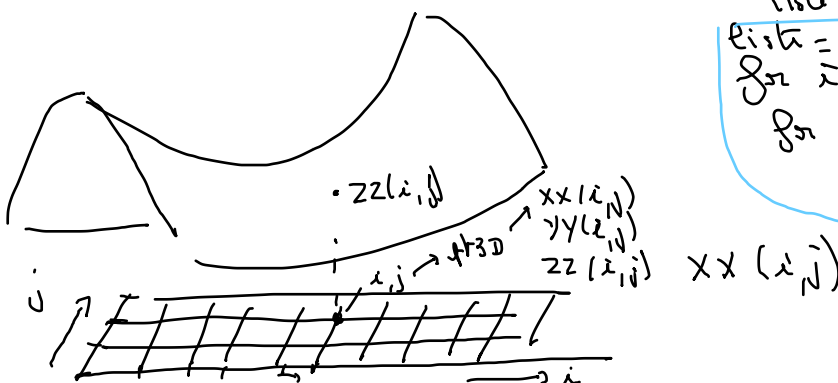


$$\begin{matrix} xxx & xxx & xxx \\ \uparrow & \uparrow & \uparrow \\ (xx, yy, zz) \end{matrix}$$

liste de pts ...

liste = []
for i = 1 : size(xx, 1)
for j = 1 : size(xx, 2)

liste = [liste;
xx(i, j),
yy(i, j),
zz(i, j)]



list

