

§1.

Géométrie 3D

(surfaces - courbes)

→ calcul différentiel
géométrie différentielle

Surface

→ Maillages Discrètes

Continues

→ Surfaces implicites

$$f: \mathbb{R}^3 \rightarrow \mathbb{R} \sim \text{surf. } \{x \mid f(x) = 0\}$$

→ Surfaces paramétriques

$$f: \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

$$(**) (u, v) \mapsto f(u, v) = \begin{pmatrix} x_{u,v} \\ y_{u,v} \\ z_{u,v} \end{pmatrix}$$

Courbes

$f(t)$ - Paramétriques

$$f: \mathbb{R} \rightarrow \mathbb{R}^2$$

param
t



$$x^2 + y^2 + z^2 - 1 = 0$$

$$f(x, y, z)$$

(**) Tore

$$(u, v) \mapsto \begin{cases} (r + R \cos v) \cos u \\ (r + R \sin v) \cos u \\ r \sin v \end{cases}$$

Modèles continus

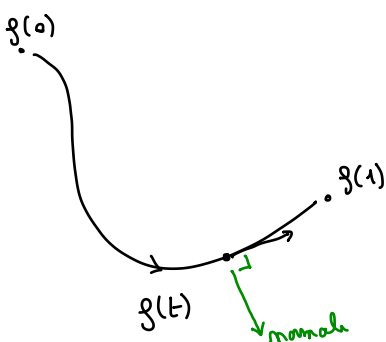
→ caractérisation de la géom.

par des prop. différentielle

→ modèles paramétriques ⇒ formules.



I. Intuitions sur les courbes (param).



équation paramétrique

$$f: [0, 1] \xrightarrow{t} \mathbb{R}^2 = \begin{pmatrix} f_1(t) \\ f_2(t) \end{pmatrix} \begin{matrix} - x \\ - y \end{matrix}$$

① normale
→ tangente
|
g'

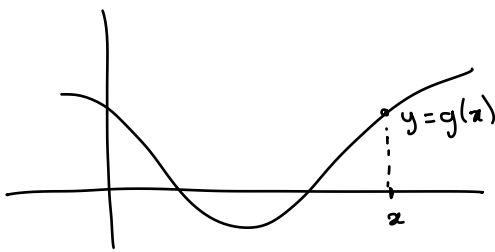
→ liée à $f'(t)$

vector
tangent
 $\begin{pmatrix} f'_1(t) \\ f'_2(t) \end{pmatrix}$

$y = g(x)$

équations cartésiennes

Éq. cart.



tangente: $g'(x)$ - pente de la tangente

Éq. paramétrique

$$\mathbb{R} \rightarrow \mathbb{R}^2$$

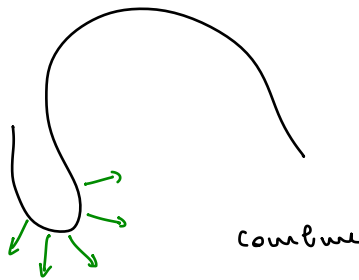
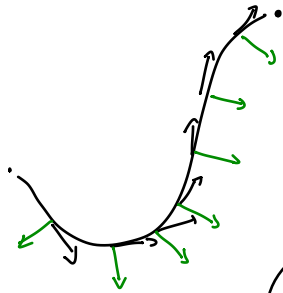
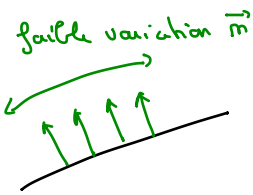
$$x \mapsto \begin{pmatrix} x \\ g(x) \end{pmatrix}$$

Éq. implicite

$$g(x) - y = 0$$

$$f(x, y) = g(x) - y$$

② courbure



courbure

forte variation m

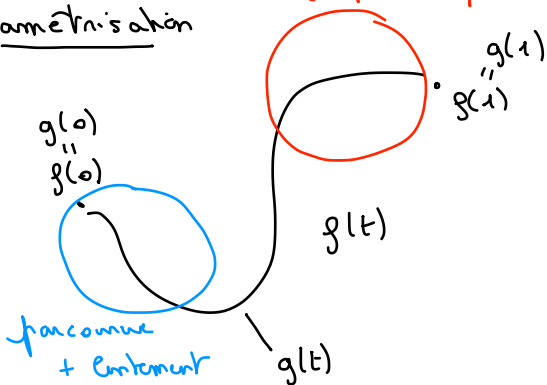
dérivée importante de $m \sim g'$

courbure $\sim g''$

paramétrisation

Paramétrisation

g plus rapide que f



$$g : [0, 1] \rightarrow \mathbb{R}^2$$

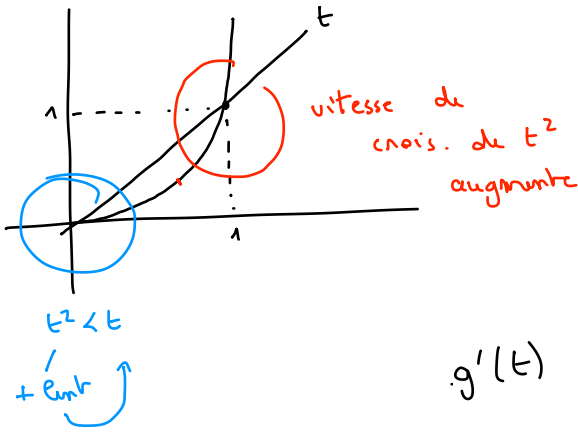
$$t \mapsto g(t^2)$$

$$g(0) = f(0)$$

$$g(1) = f(1)$$

$$g(t) = f(t^2)$$

même pt
atteint
" à
 $f(0, 0.1) \leftarrow$ des
moments \neq



(tangente normale) — dérivée
courbure — " seconde

$$g'(t) = (g(t^2))' = 2t \cdot g'(t^2)$$

$$g''(t) = 2 \cdot g'(t^2) + 4t^2 \cdot g''(t^2)$$

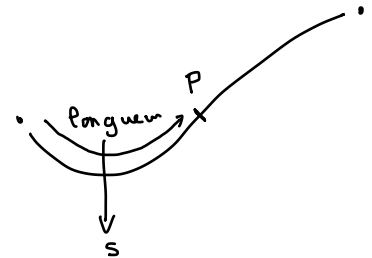
tangente $\frac{\text{module paramétrisation}}{=}$ ~~$g'(t)$~~ $g'(s)$
courbures $\frac{\text{"}}{=}$ ~~$g''(t)$~~ $g''(s)$

parmi toutes les paramétrisations
une est unique
↓
parcours à vitesse constante

g une autre vitesse de parcours

$$g'(t) = \frac{g'(t)}{|g'(t)|}$$

→ paramétrisation normale
→ abscisse curviligne (s)
✗ s

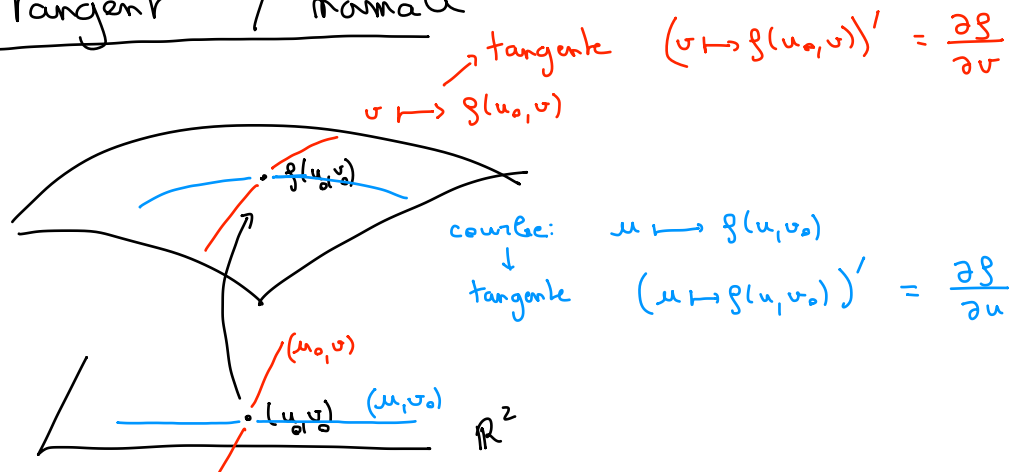


II. Surfaces (paramétriques)

$$g: \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

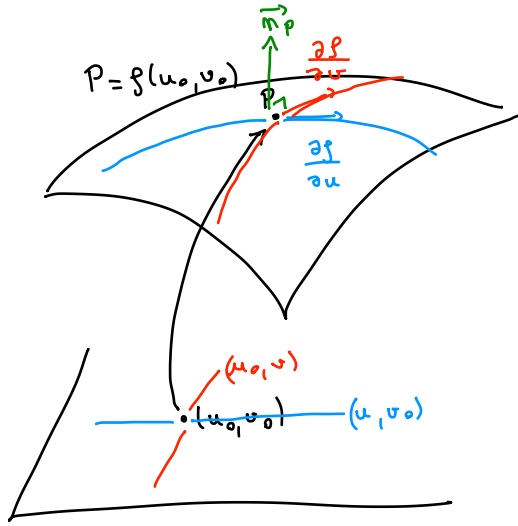
$$(u, v) \mapsto g(u, v) \in \mathbb{R}^3$$

① Plan tangent / normale



$$(v \mapsto g(u_0, v))' = \frac{\partial g}{\partial v}$$

$$(u \mapsto g(u, v_0))' = \frac{\partial g}{\partial u}$$



Les tangentes au pt. P
 =
 forment un plan
 ↓
 engendré par $\frac{\partial f}{\partial u}, \frac{\partial f}{\partial v}$

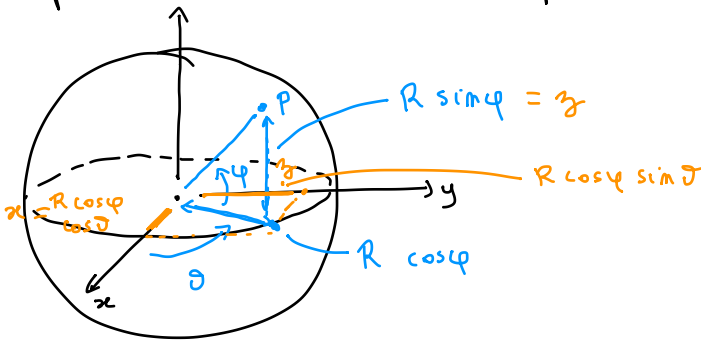
Normale au pt P:
 $\frac{\partial f}{\partial u} \wedge \frac{\partial f}{\partial v}$

Si la paramétrisation est
non dégénérée au pt P

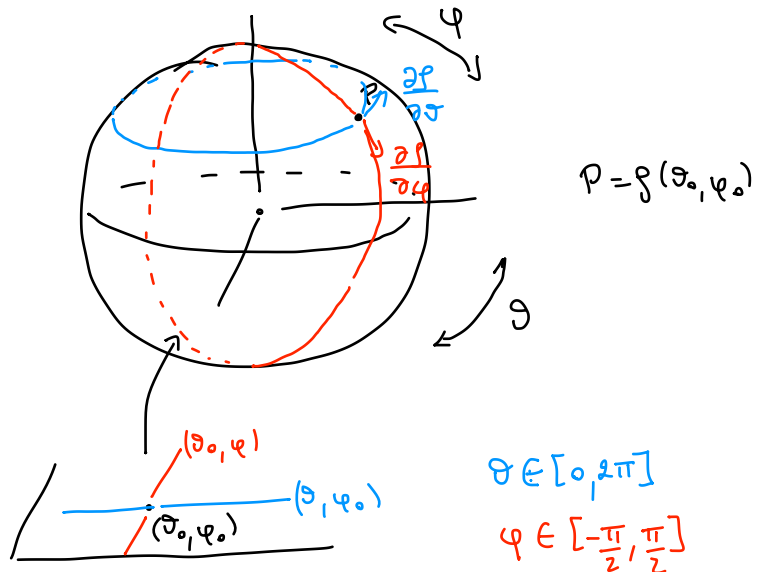
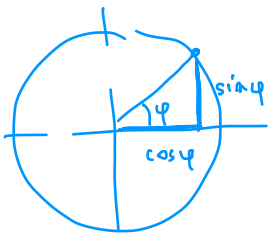
Paramétrisation dégénérée en $P = f(u_0, v_0)$

si $\frac{\partial f}{\partial u}(u_0, v_0) \wedge \frac{\partial f}{\partial v}(u_0, v_0) = \vec{0}$

ex: paramétrisation de la sphère (rayon R)



$$f(\theta, \varphi) = \begin{pmatrix} R \cos \varphi \cos \theta \\ R \cos \varphi \sin \theta \\ R \sin \varphi \end{pmatrix}$$



$$\frac{\partial f}{\partial \theta} = \begin{pmatrix} -R \cos \varphi \sin \theta \\ R \cos \varphi \cos \theta \\ 0 \end{pmatrix}$$

$$\frac{\partial f}{\partial \varphi} = \begin{pmatrix} -R \sin \varphi \cos \theta \\ -R \sin \varphi \sin \theta \\ R \cos \varphi \end{pmatrix}$$

Pôle Nord $\leftrightarrow (\theta, \frac{\pi}{2})$
 " Sud $\leftrightarrow (\theta, -\frac{\pi}{2})$ $\forall \theta$

$\theta \in [0, 2\pi]$
 $\varphi \in [-\frac{\pi}{2}, \frac{\pi}{2}]$

Tangentes au pôle Nord:

$$\frac{\partial \mathcal{F}}{\partial \vartheta} = \begin{pmatrix} 0 \\ \rho \\ \rho \end{pmatrix} = \vec{0}$$

$$\frac{\partial \mathcal{F}}{\partial \varphi} = \begin{pmatrix} -R \cos \vartheta \\ -R \sin \vartheta \\ 0 \end{pmatrix}$$

Paramétrisation dégénérée

Nota (manifold)

Variété (de dimension 2)

→ généralisation Maths des surfaces (paramétriques)

Espace \mathbb{M}_0 \mathbb{R}^q

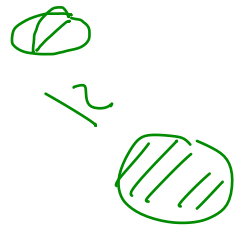
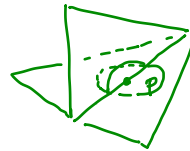
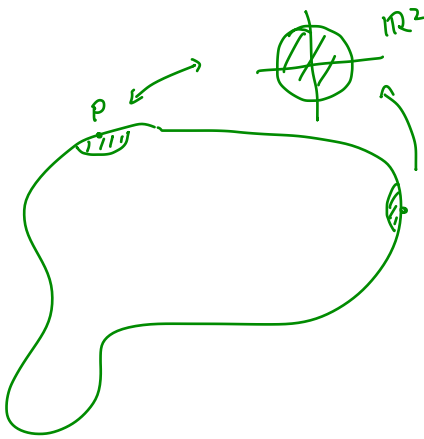
$\forall P \in \mathbb{M}_0$

P a un voisinage

isomorphe

\mathbb{R}^2

(disque de dim 2)

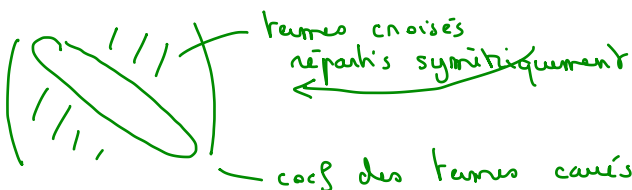


② Combes

a) (R)appel sur les formes quadratiques

Matrice A \longleftrightarrow appli. linéaire $f(x)$ 90%
 $d \times 1$ Ax $\begin{matrix} \uparrow \\ \vdots \\ \text{dualité} \end{matrix}$

Matrice Ω \longleftrightarrow forme quadratique $\langle x, \Omega \cdot x \rangle$ $x^y + y^x$
 $d \times 2$ coeffs x, y, z \mathbb{R}^3 $x^2 + 2xy - y^2 + xz$



$$\begin{pmatrix} x & y & z \\ 1 & 1 & 1/2 \\ 1 & -1 & 0 \\ 1/2 & 0 & 0 \end{pmatrix}$$

e) Première forme fondamentale \leftrightarrow distances premières
 au pt $P = f(u_0, v_0)$ $\frac{\partial f}{\partial u}$ $\frac{\partial f}{\partial v}$
 Matrice 2×2

mesure le défaut
 de cette base à être
 orthogonale
 orthogonale

$$I_P = \begin{pmatrix} E & F \\ F & G \end{pmatrix}$$

$$E = \frac{\partial f}{\partial u} \cdot \frac{\partial f}{\partial u} = \left\| \frac{\partial f}{\partial u} \right\|^2$$

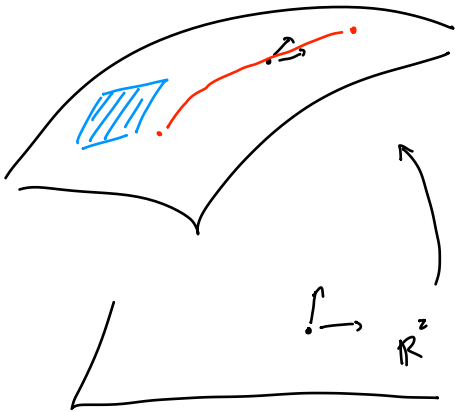
$$F = \frac{\partial f}{\partial u} \cdot \frac{\partial f}{\partial v}$$

$$G = \frac{\partial f}{\partial v} \cdot \frac{\partial f}{\partial v} = \left\| \frac{\partial f}{\partial v} \right\|^2$$

si la base $\left(\frac{\partial f}{\partial u}, \frac{\partial f}{\partial v} \right)$ du plan tangent est orthogonale

$$I_P = Id$$

\rightarrow sert à mesurer les longueurs et aires sur la courbe



e) Deuxième forme fondamentale

si param.
 non dégénérée

$$f: \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

Normale au pt P:

$$\begin{pmatrix} \frac{\partial^2 f}{\partial u^2} & \frac{\partial^2 f}{\partial u \partial v} & \frac{\partial^2 f}{\partial v^2} \\ \frac{\partial^2 f}{\partial v \partial u} & \frac{\partial^2 f}{\partial v^2} & \frac{\partial^2 f}{\partial v \partial u} \end{pmatrix} \in \mathbb{R}^3$$

$$m_p = \frac{\frac{\partial f}{\partial u} \wedge \frac{\partial f}{\partial v}}{\left\| \frac{\partial f}{\partial u} \wedge \frac{\partial f}{\partial v} \right\|}$$

$$\underline{\Pi}_p = \begin{pmatrix} e & m \\ m & n \end{pmatrix}$$

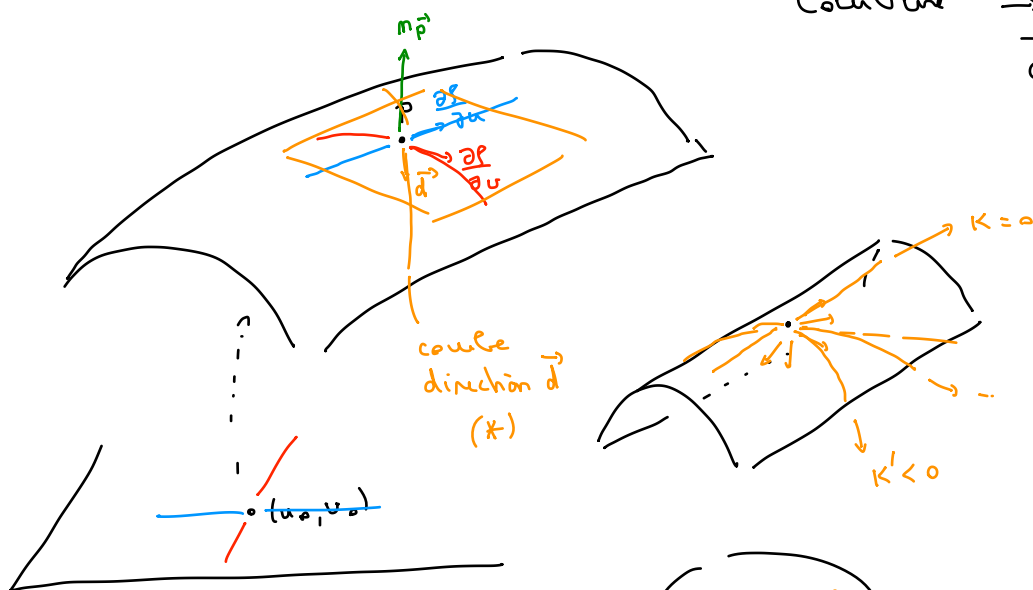
$$e = \frac{\partial^2 \mathcal{L}}{\partial u^2} \cdot m_p$$

$$m = \frac{\partial^2 \mathcal{L}}{\partial u \partial v} \cdot m_p$$

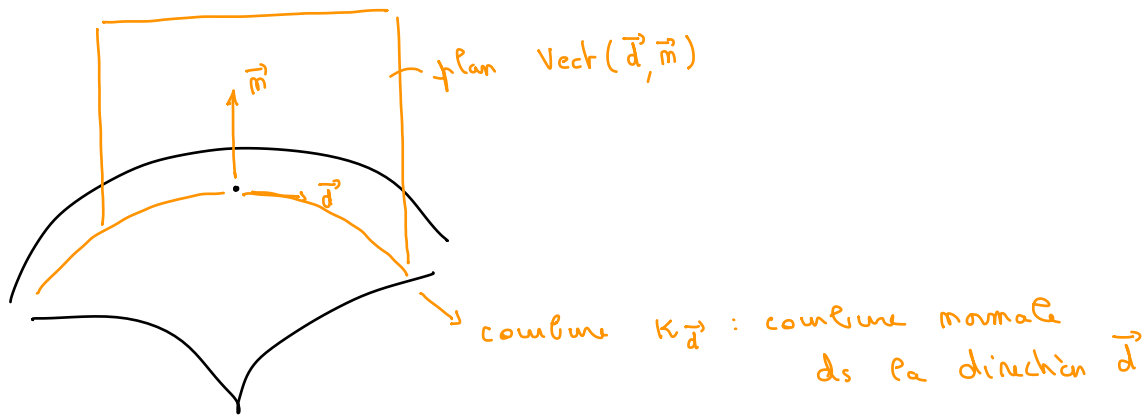
$$n = \frac{\partial^2 \mathcal{L}}{\partial v^2}$$

c) Courbures normales / courbures

Courbure \rightarrow une par direction ?
 \vec{d} direction ?
vecteurs tangents



(*) Intersection \rightarrow surface
 \rightarrow plan normal de direction \vec{d}
 (contient \vec{d}, \vec{m})



Les courbures de la surf. en P

↳ fonction: $\vec{d} \mapsto K_{\vec{d}}$

forme quadratique — poly. d°2 exactement

(sa matrice 2x2 (dans la base du plan tangent))

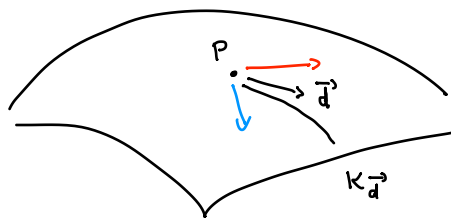
\mathcal{H}_P

tenseur de courbure

$$\mathcal{H}_P = \mathbb{I}_P^{-1} \times \mathbb{II}_P$$

matrice 2x2

rem: symétrique



$$K_{\vec{d}} = \vec{d}^t \times \mathcal{H}_P \times \vec{d}$$

directions dans le plan tangent de base $(\frac{\partial \mathcal{S}}{\partial u}, \frac{\partial \mathcal{S}}{\partial v})$

\mathcal{H}_P est diagonalisable en base orthonormale

↳ \vec{d}_1, \vec{d}_2 : vecteurs propres) directions principales

↳ K_1, K_2 : valeurs propres associées) courbures principales

Dans la base (\vec{d}_1, \vec{d}_2) la matrice \mathcal{H}_P devient:

$$\begin{pmatrix} K_1 & 0 \\ 0 & K_2 \end{pmatrix}$$

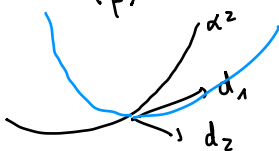
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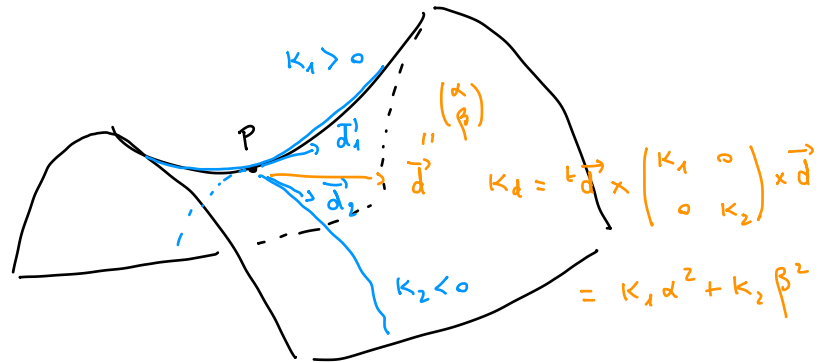
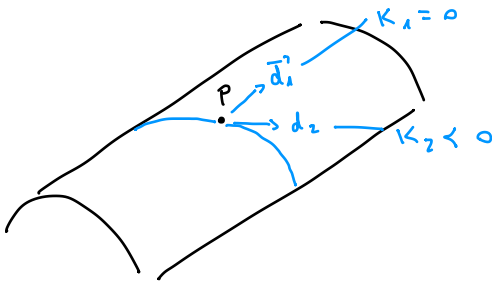
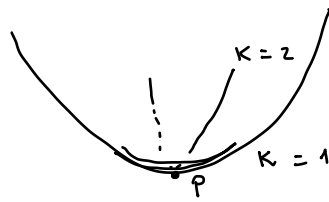
$$K_{\vec{d}} = \vec{d}^t \times \mathcal{H}_P \times \vec{d}$$

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = K_1 \alpha^2 + K_2 \beta^2$$

ex: $(K_1, K_2) = (1, 2)$

$$K_{\vec{d}} = \alpha^2 + 2\beta^2$$





Courbure $\left\{ \begin{array}{l} \text{gaussien} \quad G = K_1 K_2 \\ \text{moyenne} \quad H = \frac{K_1 + K_2}{2} \end{array} \right.$ (moy. géométrique $\sqrt{K_1 K_2}$)

2 moyennes (arith/géom) de K_1, K_2