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# Outline



- 2 Background
- 3 Measuring Holes
- 4 Representing Holes
- 5 Applications



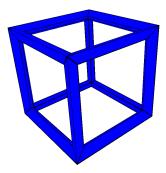
L Introduction

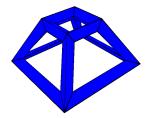
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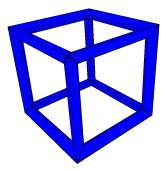








## ${\rm Holes}\simeq {\rm homology}$



- We can know how many holes there are in an object
- We cannot know where or how they are

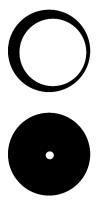
# Size of a hole

The 1st one is *bigger* than the 2nd one





The 2nd one is *thicker* than the 1st one



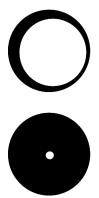
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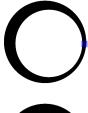
# Size of a hole

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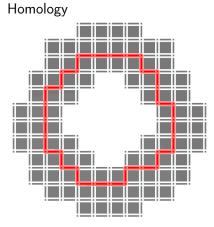


The 2nd one is *thicker* than the 1st one

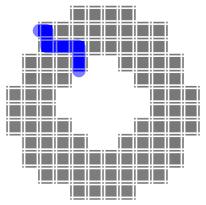




# Representing a hole

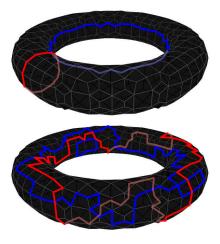


## Cohomology



# Representing a hole

Do homology generators really represent holes?





 $\square$ Background

# Outline



## 2 Background

- Digital Geometry
- Cubical Complexes
- Homology
- Persistent Homology

### 3 Measuring Holes

4 Representing Holes

# 5 Applications

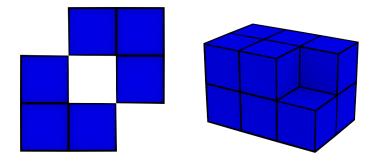


 $\square$ Background

Digital Geometry

### Discrete object

A *n*D discrete object is a subset of  $\mathbb{Z}^n$ 



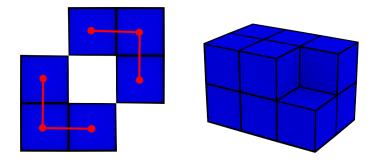
Connectivity relation: 2n or the  $(3^n - 1)$ -connectivity.

 $\square$ Background

Digital Geometry

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A *n*D discrete object is a subset of  $\mathbb{Z}^n$ 



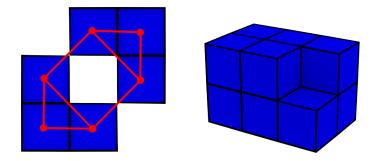
Connectivity relation: 2n or the  $(3^n - 1)$ -connectivity.

 $\square$ Background

Digital Geometry

### Discrete object

A *n*D discrete object is a subset of  $\mathbb{Z}^n$ 



Connectivity relation: 2n or the  $(3^n - 1)$ -connectivity.

 $\square$ Background

Digital Geometry

### Signed distance transform

Let O be a discrete object,

$$sdt_O(x) = egin{cases} -d(x,O^c) & ext{if } x \in O \ d(x,O) & ext{if } x \notin O \end{cases}$$



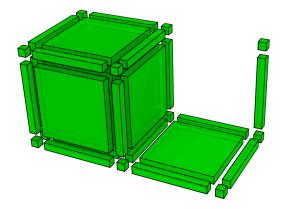
Figure: Sublevel sets of the signed distance transform

 $\square$ Background

Cubical Complexes

## Cubical complex

Union<sup>1</sup> of points, edges, squares, cubes, ... (cubes)

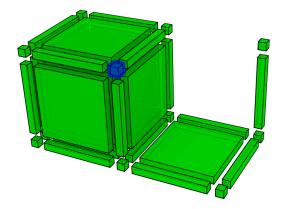


 $\square$ Background

Cubical Complexes

## Cubical complex

Union<sup>1</sup> of **points**, edges, squares, cubes, ... (cubes)

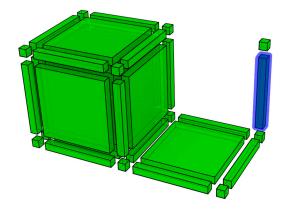


 $\square$ Background

Cubical Complexes

## Cubical complex

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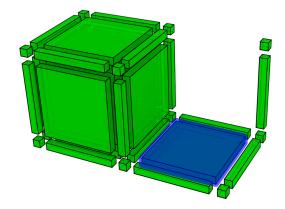


 $\square$ Background

Cubical Complexes

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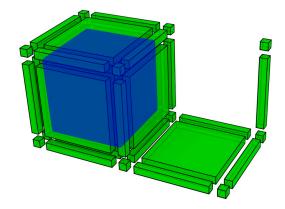


 $\square$ Background

Cubical Complexes

## Cubical complex

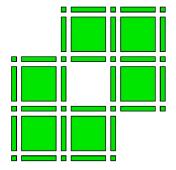
Union<sup>1</sup> of points, edges, squares, **cubes**, ... (cubes)



 $\square$ Background

Cubical Complexes

Discrete object  $\longrightarrow$  cubical complex ((3<sup>*n*</sup> - 1)-connectivity)

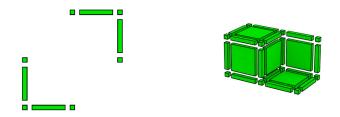




Background

Cubical Complexes

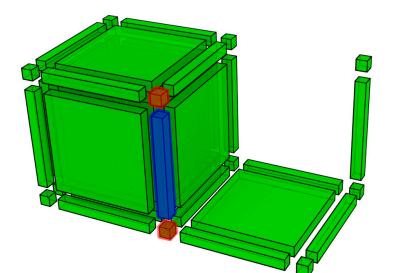
Discrete object  $\longrightarrow$  cubical complex (2*n*-connectivity)



Background

#### Homology

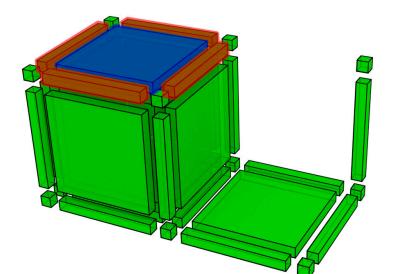
Blue: 1-cube Red: its boundary (faces)



Background

#### Homology

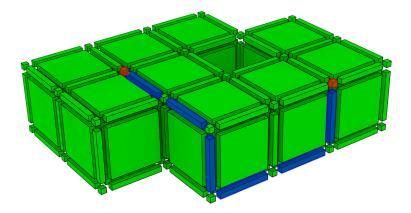
Blue: 2-cube Red: its boundary (faces)



Background

#### Homology

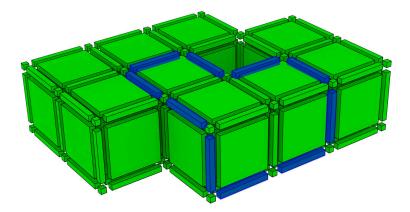
Blue: 1-chain Red: its boundary



Background

#### L\_Homology

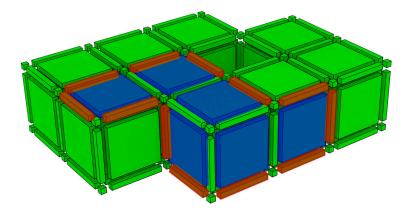
Blue: 1-chain (1-cycle) Red: its boundary  $(= \emptyset)$ 



Background

#### Homology

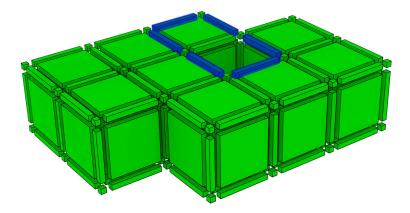
Blue: 2-chain Red: its boundary (1-cycle)



Background

L\_Homology

Blue: 1-chain (1-cycle, but not boundary) Red: its boundary  $(= \emptyset)$ 



Background

Homology

- *K* cubical complex
- Chain complex of K

$$\cdots \mathsf{C}_3 \xrightarrow{d_3} \mathsf{C}_2 \xrightarrow{d_2} \mathsf{C}_1 \xrightarrow{d_1} \mathsf{C}_0 \xrightarrow{d_0} \mathsf{0}$$

where 
$$d_q d_{q+1} = 0 \Rightarrow \mathsf{im}(d_{q+1}) \subset \mathsf{ker}(d_q)$$

• *q*-dimensional homology group  $H_q(K) := \ker(d_q) / \operatorname{im}(d_{q+1})^2 = (\mathbb{F}_2)^{\beta_q}$ 

• q-dimensional Betti number:  $\beta_q$ 

$$^{2}\forall x, y \in \ker(d_{q}), x \sim y \Leftrightarrow x + y \in \operatorname{im}(d_{q+1})$$

- Background
  - Homology

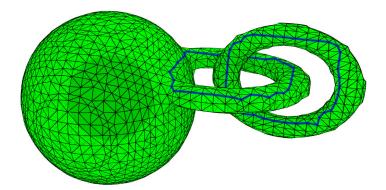
- $\beta_0 = \#$  connected components (0-holes)
- $\beta_1 = \#$  tunnels or handles (1-holes)
- $\beta_2 = \#$  cavities (2-holes)

Betti numbers are

- $\bullet \ \ \mathsf{Topological invariants} \to \mathsf{classification}$
- $\blacksquare$  Shape descriptors  $\rightarrow$  understanding

Background

Homology



$$eta_0=$$
 2,  $eta_1=$  2,  $eta_2=$  1,  $eta_3=$  0,  $\dots$ 

Measuring and Representing Holes in Discrete Objects

Background

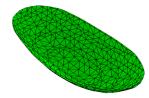
Persistent Homology

Filtration 
$$F: K_1 \subset K_2 \subset K_3 \subset \cdots$$

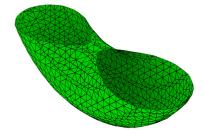
$$\beta_{i,j} = \dim(\iota : H(K_i) \to H(K_j))$$
  
number of holes in  $K_i$  still in  $K_j$ 

• 
$$\mu_{i,j} = \beta_{i,j} - \beta_{i,j+1} - \beta_{i-1,j} + \beta_{i-1,j+1}$$
  
number of holes born in  $K_i$  and dying in  $K_j$ 

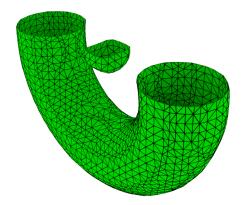
Background



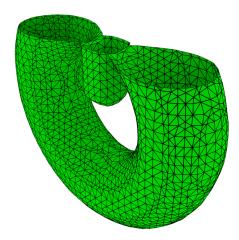
Background



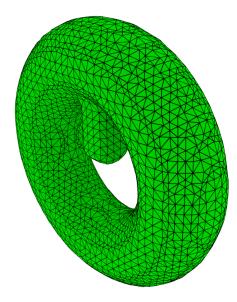
Background



Background



- Background
  - Persistent Homology



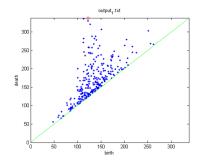
 $\square$ Background

Persistent Homology

#### Persistence pairs

 $PD(F) = \{(i, j) \text{ with multiplicity } \mu_{i,j}\}$ 

We represent PD(F) with a persistence diagram.



└─ Measuring Holes

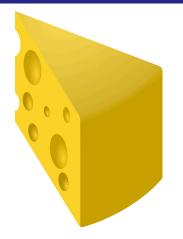
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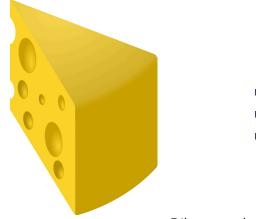


-Measuring Holes



- β<sub>2</sub> = 10
   β<sub>2</sub>
- "Full" of holes?
- All holes have similar size?

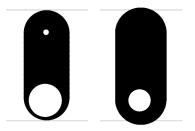
└─ Measuring Holes

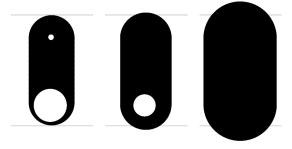


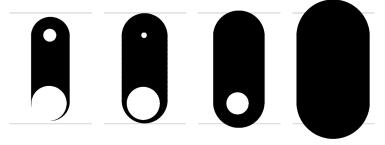
- $\beta_2 = 10$
- "Full" of holes?
- All holes have similar size?

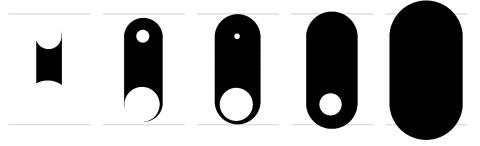
Dilate... and erode

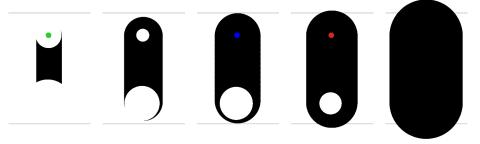


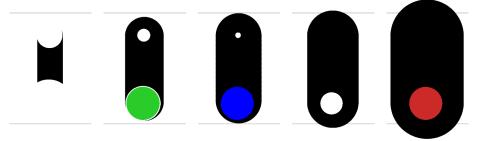












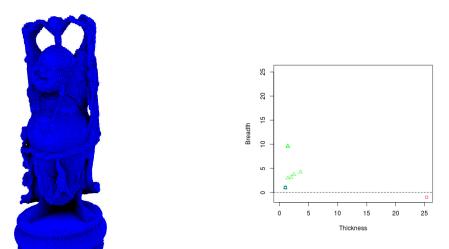
#### Thickness and breadth

Let *O* be a discrete object and *F* the filtration defined by the sublevel sets of its signed distance transform. Let  $TB(O) = \{(-x, y) \in PD(F) \mid x \le 0, y \ge 0\}$ . Its intervals are the *thickness-breadth* pairs of *O*.

- One thickness-breadth pair (t, b) for each hole of O
- *t* is the *thickness* of the hole and *b*, its *breadth*

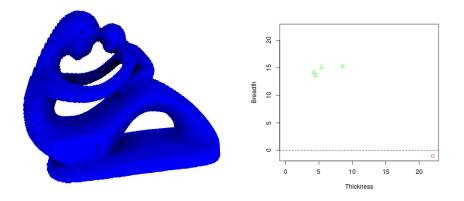
# Thickness-breadth diagram

Thickness-breadth pairs can be represented like persistence diagrams



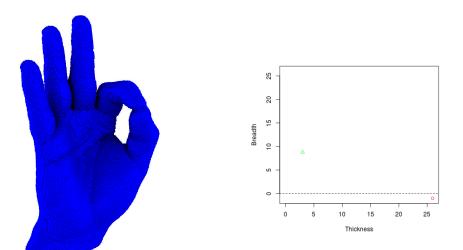
# Thickness-breadth diagram

Thickness-breadth pairs can be represented like persistence diagrams



# Thickness-breadth diagram

Thickness-breadth pairs can be represented like persistence diagrams



#### Theorem

Let X and Y be two 3D discrete objects. Let us call

$$\delta = d_H(X,Y) + d_H(\mathbb{Z}^3 \setminus X, \mathbb{Z}^3 \setminus Y) + 2\sqrt{3}$$

Thus, for every thickness-breadth pair  $p_X = (x, y)$  of X such that  $x, y > \delta$ , there exists another thickness-breadth pair  $p_Y = (x', y')$  of Y such that

$$||\boldsymbol{p}_X - \boldsymbol{p}_Y||_{\infty} \leq \delta$$

Representing Holes

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Representing Holes

Sketch of persistent homology computation:

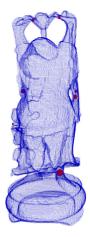
- Sort cells according to the filtration
- For each cell, associate it with one of the previous ones
- Each of these pairs makes a persistence pair

#### Thickness and breadth ball

Let (t, b) be a TB-pair and  $(\sigma, \tau)$  its pair of cells

- The *thickness ball* of (t, b) is the ball of radius t centered at  $\sigma$
- The breadth ball of (t, b) is the ball of radius b centered at  $\tau$

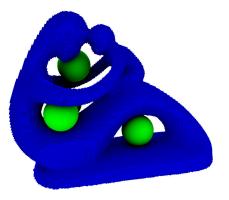
Representing Holes



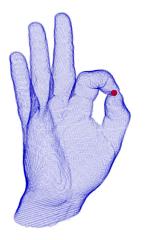


Representing Holes





Representing Holes





Representing Holes

We can identify each hole by

- Its thickness-breadth pair (unique)
- The center of its thickness ball (non unique)
- The center of its breadth ball (non unique)

Applications

# Outline



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- Applications

Given a discrete object O and a TB pair (t, b)

- Open the hole: remove voxels from O
- Close the hole: add voxels to O to remove the hole
- Compute a homology generator
- Compute a cohomology generator

Why?

Applications

# Topological correction

### Example

- Scan an object, segmentate it and compute its TB diagram.
- 2 Identify "wrong" holes using TB pairs and balls.
- **3** Open or close them.



Applications

# Extract relation between holes (1/2)

#### Example

- **1** For each hole, close it and see which holes vanish.
- 2 Represent this with a graph.
- 3 Compare objects using these graphs.

Applications

# Extract relation between holes (2/2)

#### Example

- **1** For each hole, compute its homology generator.
- 2 Transform these generators into discrete objects.
- **3** Extract the relation between these holes.

- Conclusion

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- Conclusion

# Conclusion:

- Topological-geometrical signature of objects.
- $\blacksquare$  Robust to noise  $\rightarrow$  suitable for real applications.
- Alternative visualization of holes.
- Heuristics for minimal openings, closings and (co)homology generators.

- Conclusion

# Conclusion:

- Topological-geometrical signature of objects.
- Robust to noise  $\rightarrow$  suitable for real applications.
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# Thanks! Questions?